



**“Knock Knock  
Knock...  
Housekeeping  
”**

**the ins  
and outs**

# Hotel Rooms are a Sanctuary <sup>D</sup>



# At Least, They're Supposed To <sup>D</sup>



# A Place to Curl Up In Bed And <sup>D</sup>





# Or Do Other Things

D



# You Don't Want This to

D



# So Let's Talk About Room Doors First

*D*





# Barry & Han - Under Door

B



**Under Door Tool**



# The Solution – Always Know Where Your Towel Is



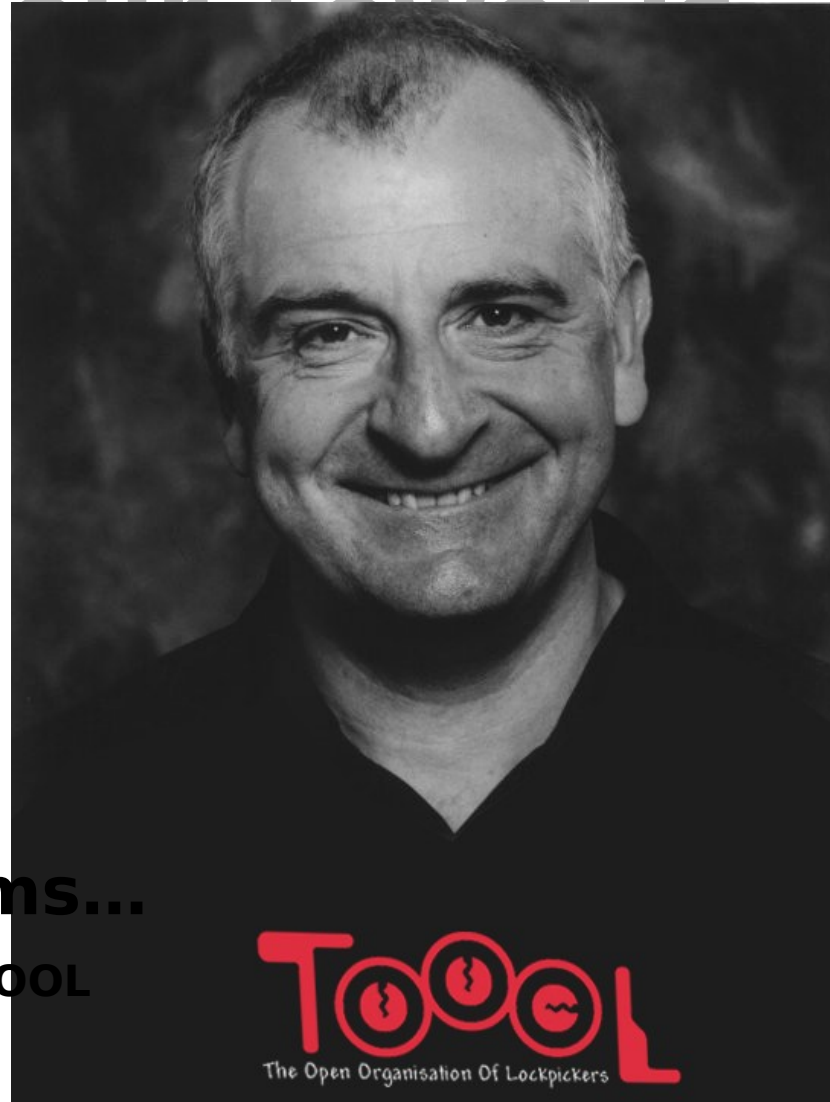
# The Solution - Always Know Where Your Tool Is

B

**Douglas Adams...**

now an Honorary TOOOL

Member



**TOOOL**  
The Open Organisation Of Lockpickers



<http://toool.us>

<http://deviating.net>

# Some People Want Extra Security

D





# Some People Fail at Extra Security

D



**Attack with a Reach-Around**



**Attack with a Rubber**

# A Different Type of Door Sec

D



# A Different Type of Fail

D



**Attack with a Slap Tool**



**Attack with a Maid Sign**



# Harder to do at Hotel Penn...

D



**“Statler  
Servidoor”**

**first at Boston Park Plaza**

# Modern Hotel Doors Often *Do*<sup>D</sup>



# Peepholes are *Supposed* to be <sup>D</sup> for Looking *Out*





# Security Consultants Have

D



# One Last Bit of Peephole Fun <sup>D</sup>



# One Last Bit of Peephole Fun <sup>D</sup>





# Let's Say You Choose to Leave<sup>B</sup>



# You May Take an Elevator

B



# Time to Stop all the Lies

B



The Myth of  
This Button



# Floor Lockout

B





# Floor Lockout

B





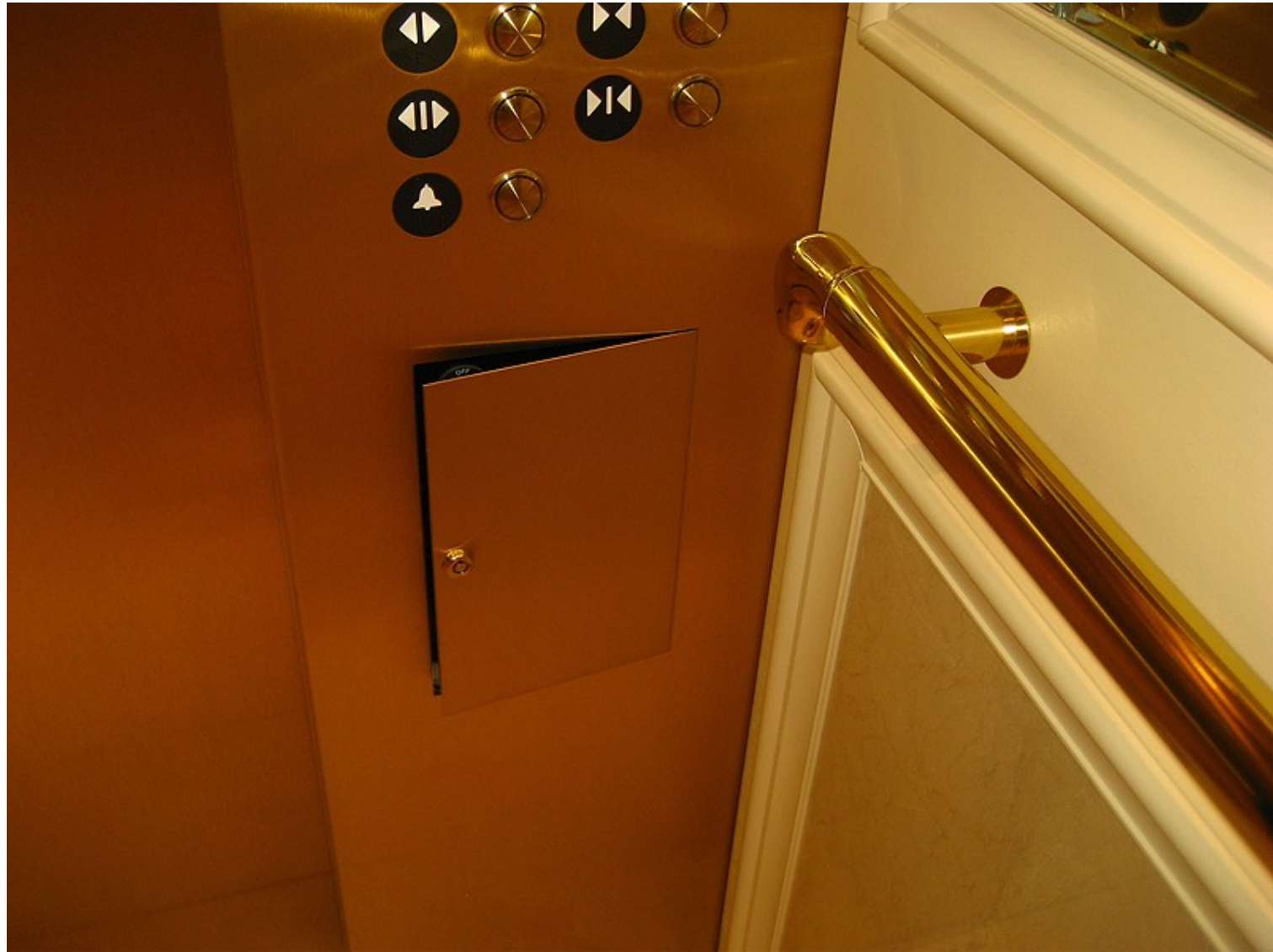
# Access Panels

D



# Who Left That Open?

D





# What Have We Here?

D





# Dios Mío! Es La Migra!

D



# Another Panel

D





# Yet Another Panel

D





# Some Potential for Confusion <sup>D</sup>





# Fire Service Mode

D



# Fire Service Mode

D

## Monthly Elevator Fire Service Test Log

### INSTRUCTIONS:

ASME A17.1 Rule 1206.7 states the following: "All elevators provided with firefighters' service shall be subjected monthly to Phase I recall and a minimum of one-floor operation on Phase II to assure the system is maintained in proper operating order. A written record of findings on the operation shall be made and kept on the premises of said operation." Either qualified building personnel or a qualified elevator service company may conduct this monthly test. Post this log in the elevator machine room or in a readily accessible location in the building.

Year 2009

Month	Date Tested	Tested By:	Phase I	Phase II
JAN			<input type="checkbox"/>	<input type="checkbox"/>
FEB			<input type="checkbox"/>	<input type="checkbox"/>
MARCH			<input type="checkbox"/>	<input type="checkbox"/>
APRIL			<input type="checkbox"/>	<input type="checkbox"/>
MAY			<input type="checkbox"/>	<input type="checkbox"/>
JUNE			<input type="checkbox"/>	<input type="checkbox"/>
JULY			<input type="checkbox"/>	<input type="checkbox"/>
AUG			<input type="checkbox"/>	<input type="checkbox"/>
SEPT			<input type="checkbox"/>	<input type="checkbox"/>
OCT			<input type="checkbox"/>	<input type="checkbox"/>
NOV			<input type="checkbox"/>	<input type="checkbox"/>
DEC			<input type="checkbox"/>	<input type="checkbox"/>



# Fire Service Keys

D



# Fire Service Keys

D





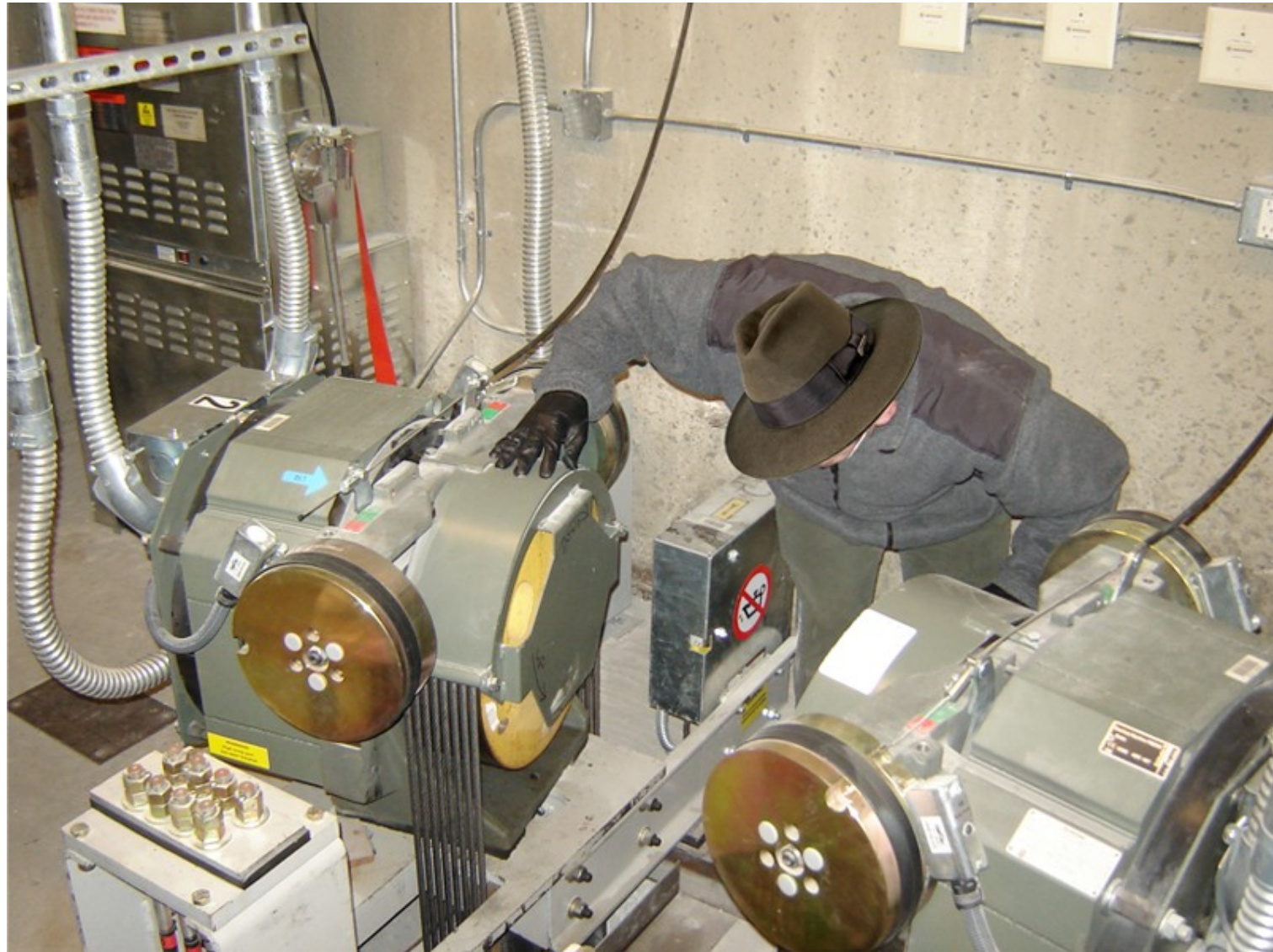
# Sometimes Keys Do Strange Things

*B*



# Hoist Equipment

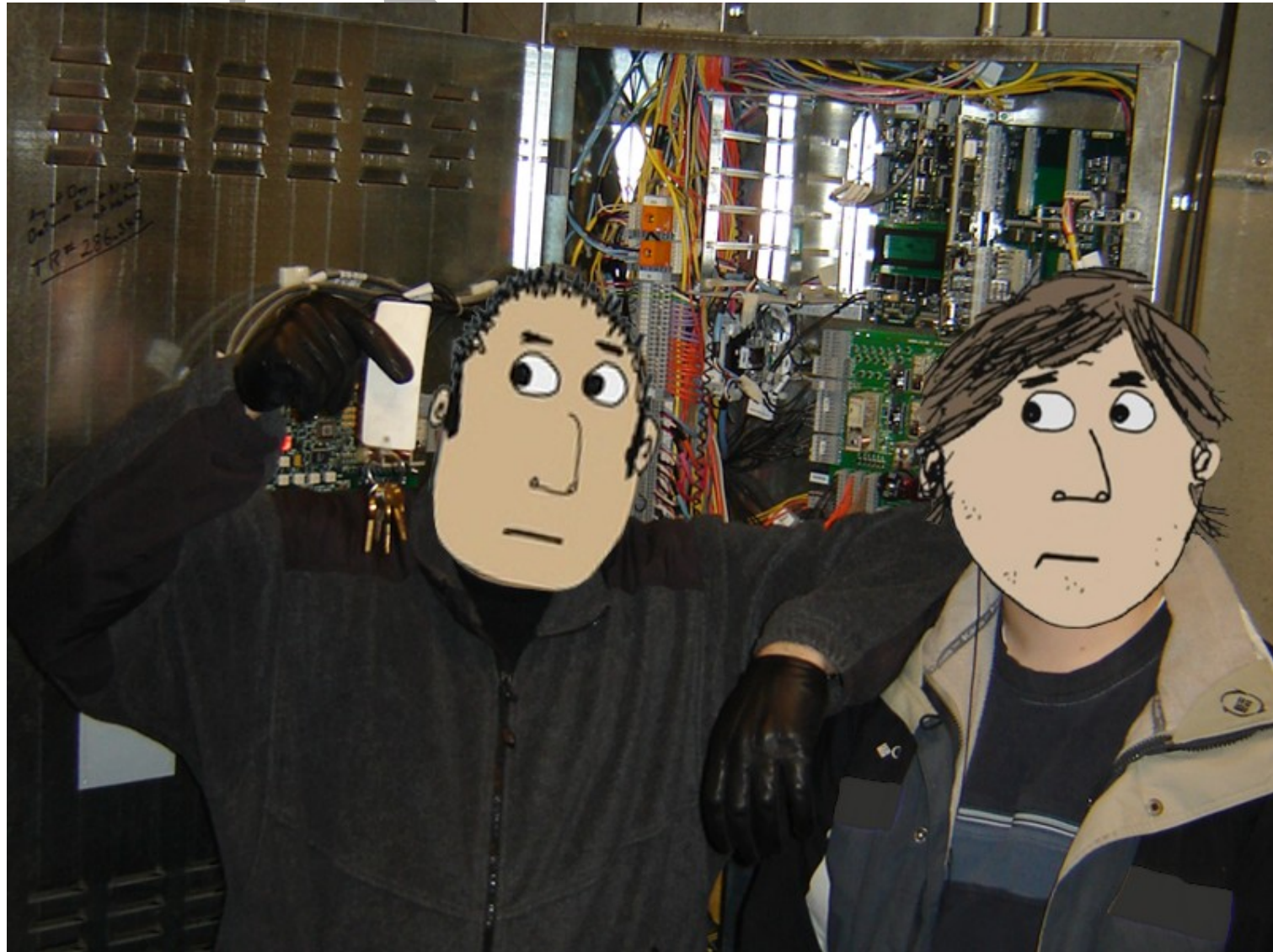
B





# Keys in a Cabinet... One

B





# B

A close-up photograph of a cluttered metal toolbox. The toolbox is filled with various tools and items, including a large metal wrench, a screwdriver, a pair of pliers, a hammer, a saw, and a variety of keys. A small box labeled "DULUTH" is visible in the center. The toolbox is open, showing the interior compartments and the tools stored inside.

# More Keys Means More Access<sup>B</sup>





# Lots of Noise Behind a Grill

*B*





# A Closer Look

*B*



# Cell Tower Equipment

B



# Another Service Log

B

Date	Technician	Reason on Site
6-25	Wachal	Replaced one of two Bad Rectifiers
6-27	Wachal	Replaced <del>3</del> 1 Bad Rectifier
7-16-04	Wachal	Rectifier power 3 sector 3 carrier trouble
7-26-04	Wachal	Replaced Grill on entry door
7-26-04	Wachal	365 pins
7-27-	Wachal	Rectifiers + Shelf need Replaced
8-17	Wachal	date
8-27	Wachal	T-1 2 Bad - degraded No Trouble found The problem ended up at the ERSA in the Switch
9-2	Wachal	added Expansion Rectifiers
9-16	Wachal	Installed Cam 48 Slot 10 pin RF
9-20	Wachal	F-2, F-3 Low to No Power cables Tight Fan filter dirty Cleaned
10/04	Wachal	MT-90 Complete <del>Substation FI</del>
10/04	Wachal	PM's - Added 2 new T-1's
12/04	Wachal	EVDO - @ North
3/0/05		
1-05	Wachal	Install new Equip for F-3 VOICE
2-2-05	Wachal	Installed new 12 pin T-1 Cable plus 3 voice T-1
5-1-05	Wachal	Removed 48 slot 1 Added 64, Added 64 to Slot 12
8-1-05	Wachal	Pin Failure Replace 2 Pins
3/10/06	Wachal	PM's 180 Room Very Dirty do to Asbestos (new)

PM=Preventive Maint., EM=Emergency Maint., OM=Other Maint.



# Another Service Log

B

9-2	Wachal	Added Expansion memory
9-16	Wachal	Installed Cam 48 Slot 10 pin RF
9-20	Wachal	F-2, F-3 Low to No Pwr cables Tight
10/01	Wachal	Fine filter dirty Cleaned
10/04	Wachal	NT-90 Complete → Shifted on F1
12/04	Wachal	PM's - Added 2 new T-1's
2005	Wachal	EVDO - @ Nortel
1-05	Wachal	Install new Equip for F-3 VOICE
3-2-05	Wachal	Installed new 12 pin T-1 Cable plus 3rd voice T-1
5-1-05	Wachal	Removed 48 slot 1 Added 64, added 64
8-11-05	Wachal	40 Slot 12 Pwr Failure Replace 2 Bins
2006		
3/10/06	Wachal	PM's 180 Room Very Dirty do to Asbestos (new)

***B***

2006

# Let's Get Back To The Room

D





# Keycard Access

D



# Disable the Card Reader

D





# We'll Revisit This Later, Too

D





# BTW... Does This Math Add

D





# We Don't Think So

D



# Pin Matrix Room Keys

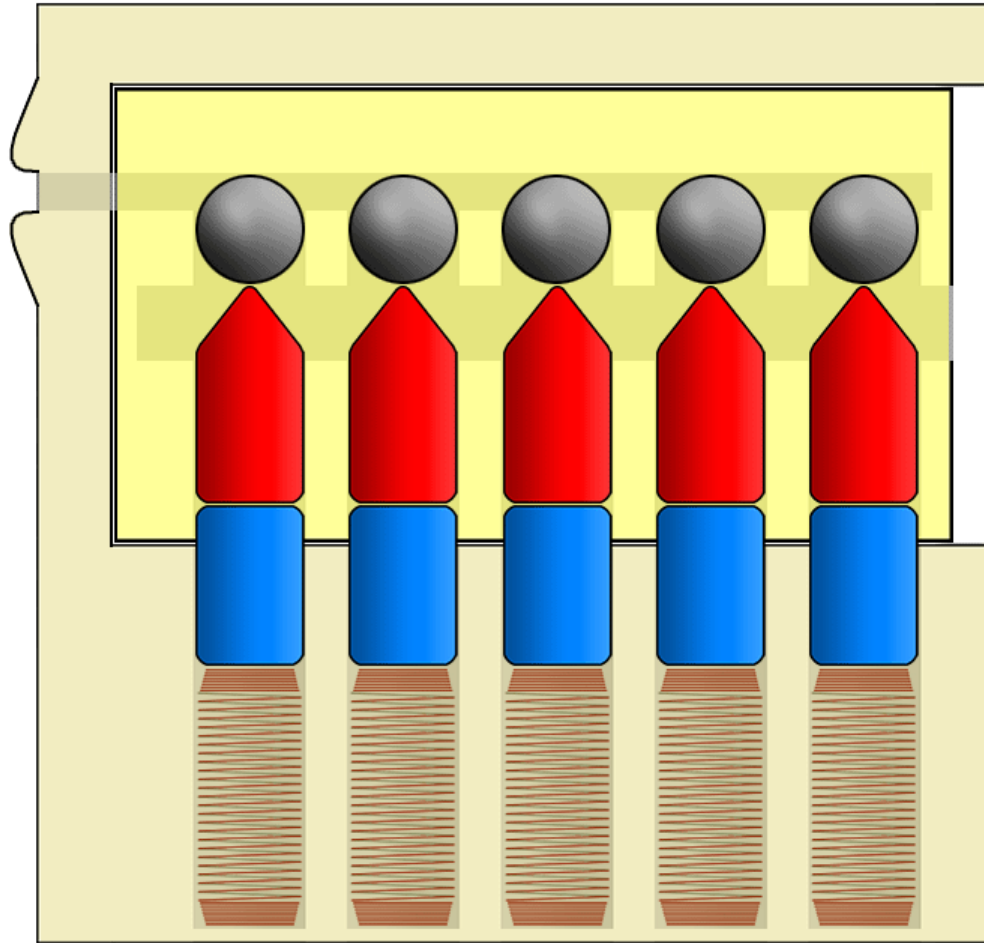
D





# Pin Matrix Lock

D



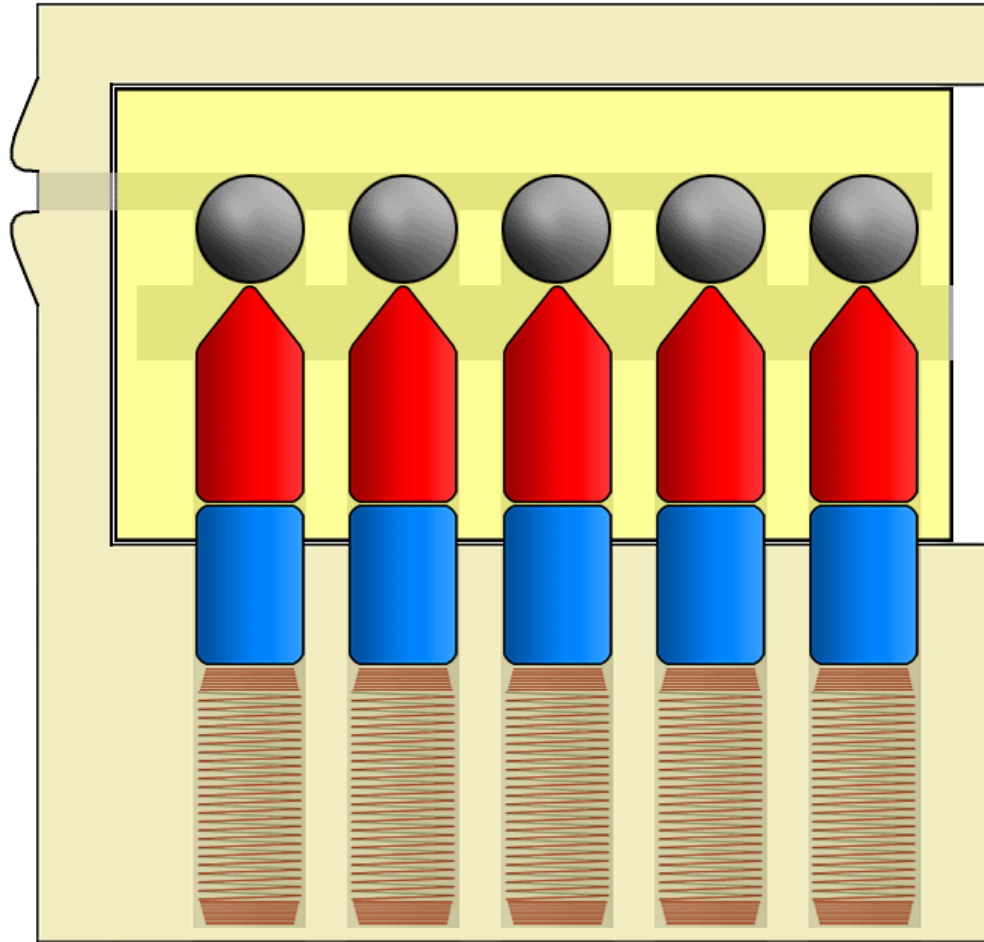
# Programmed With a Control

D



# Control Card "A" Installed

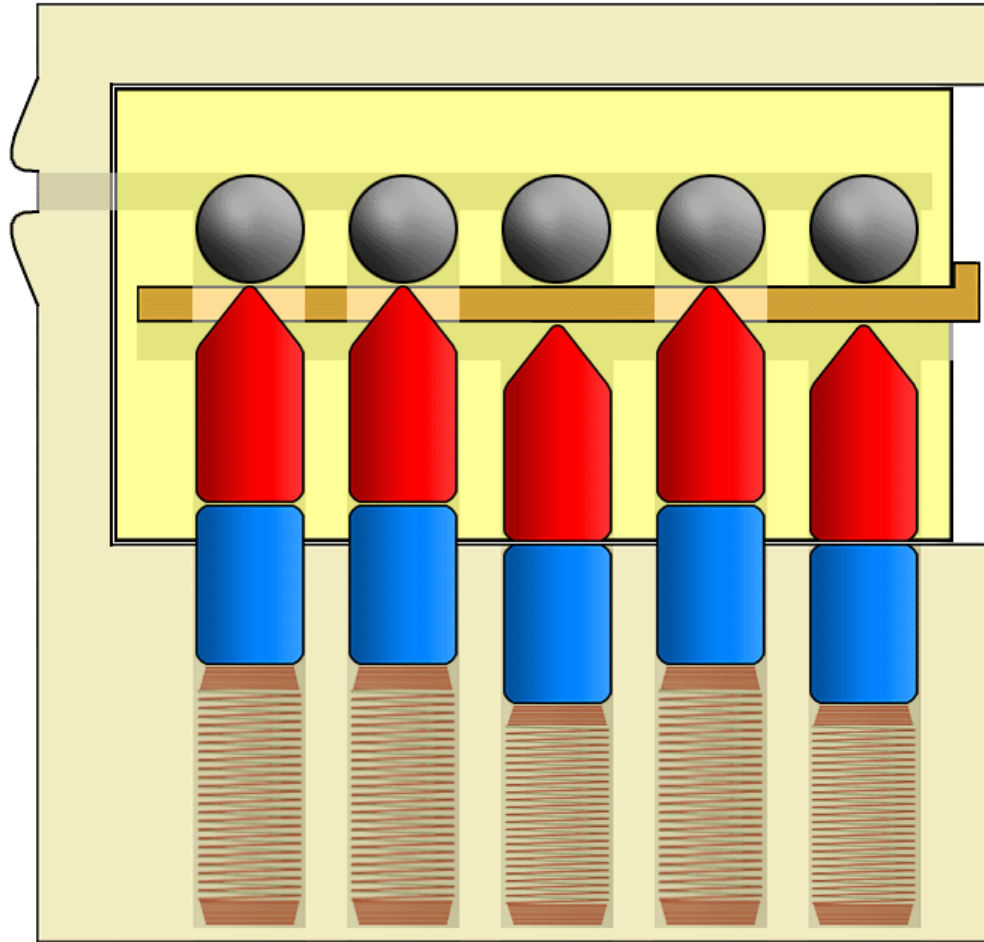
D





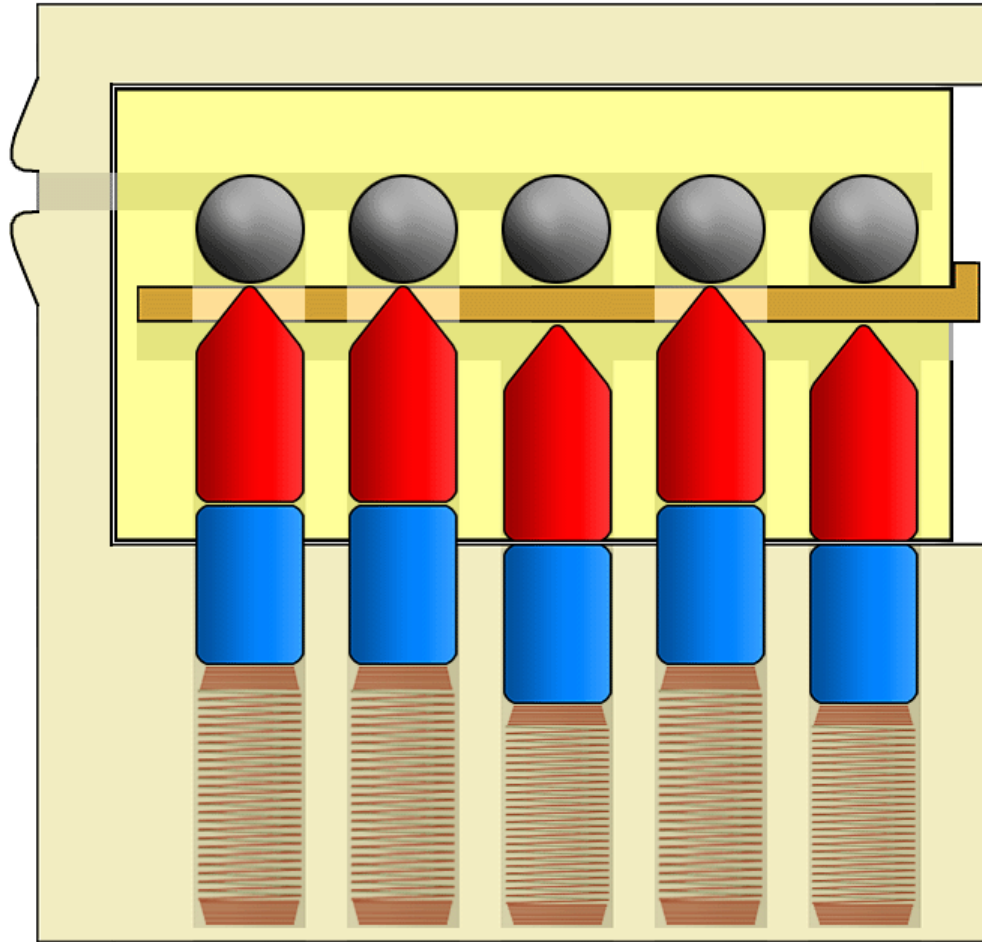
# Control Card Can “Wiggle”

D



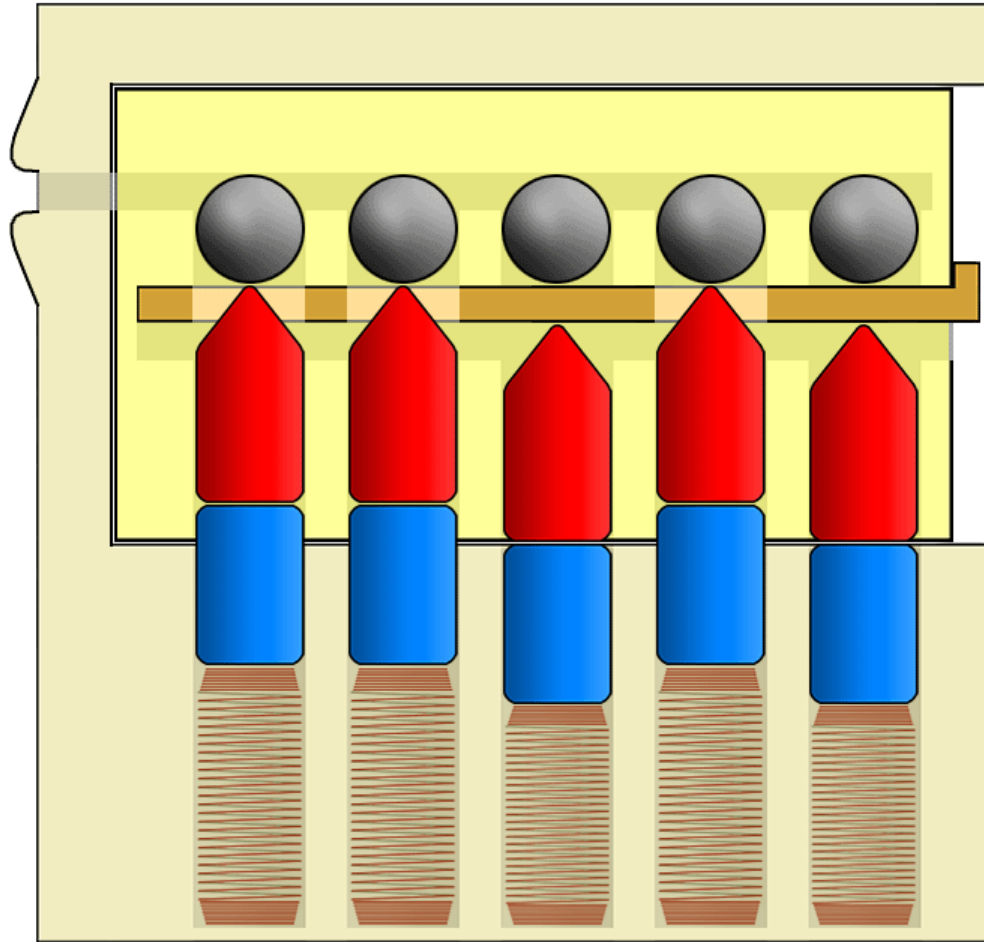
# Pass Card "A" Being Used

D



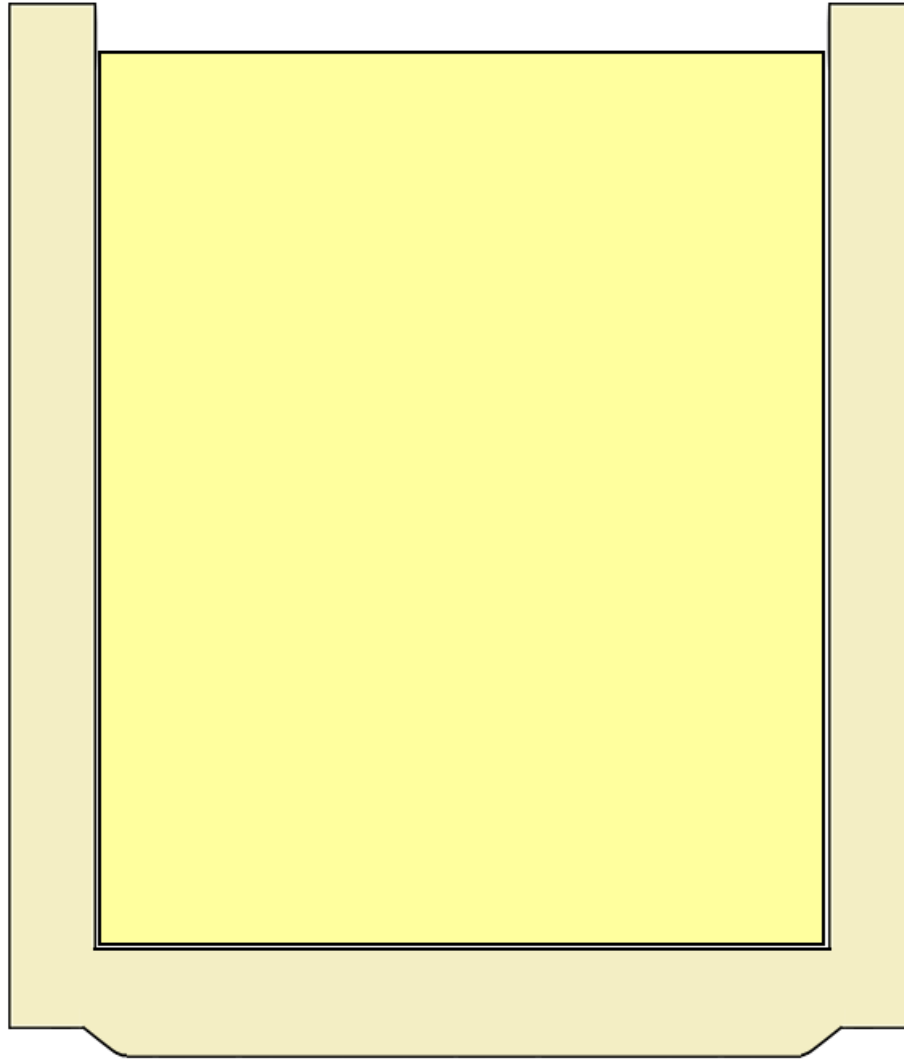
# Change to Control Card "B"

D



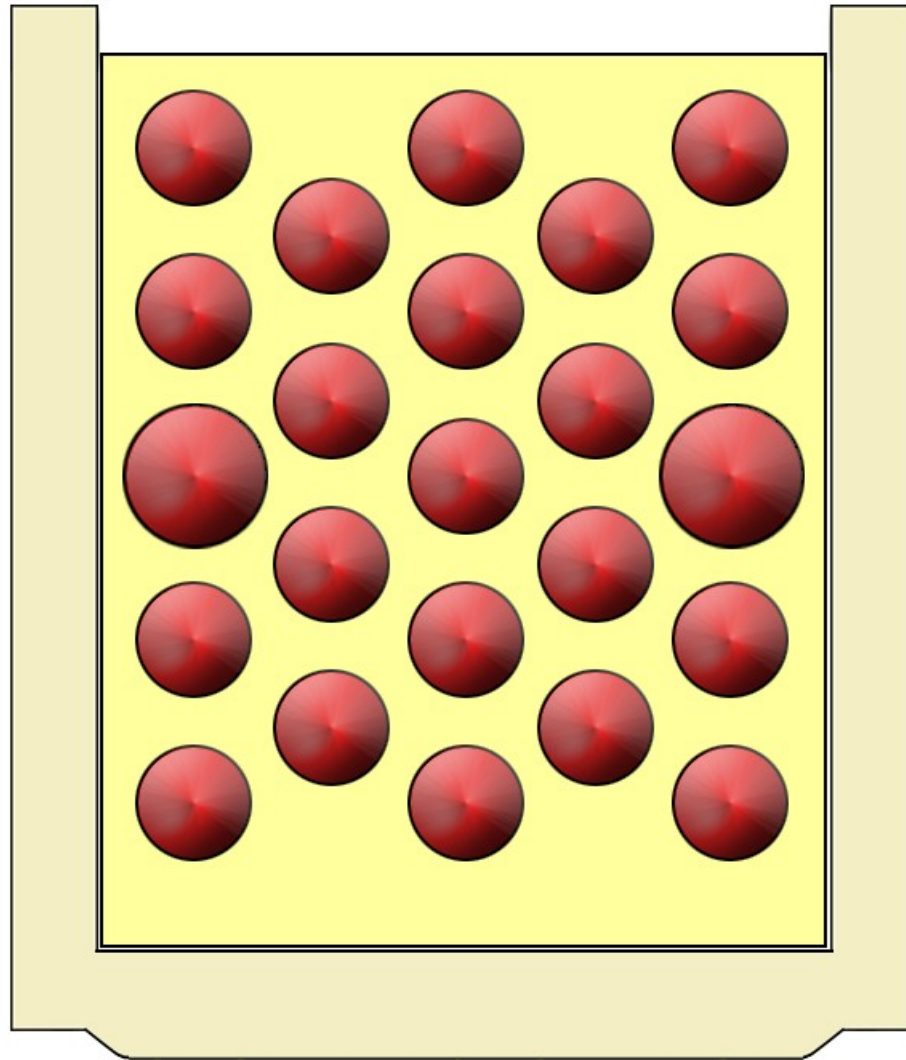


# Understanding the Pin Matrix<sup>D</sup>



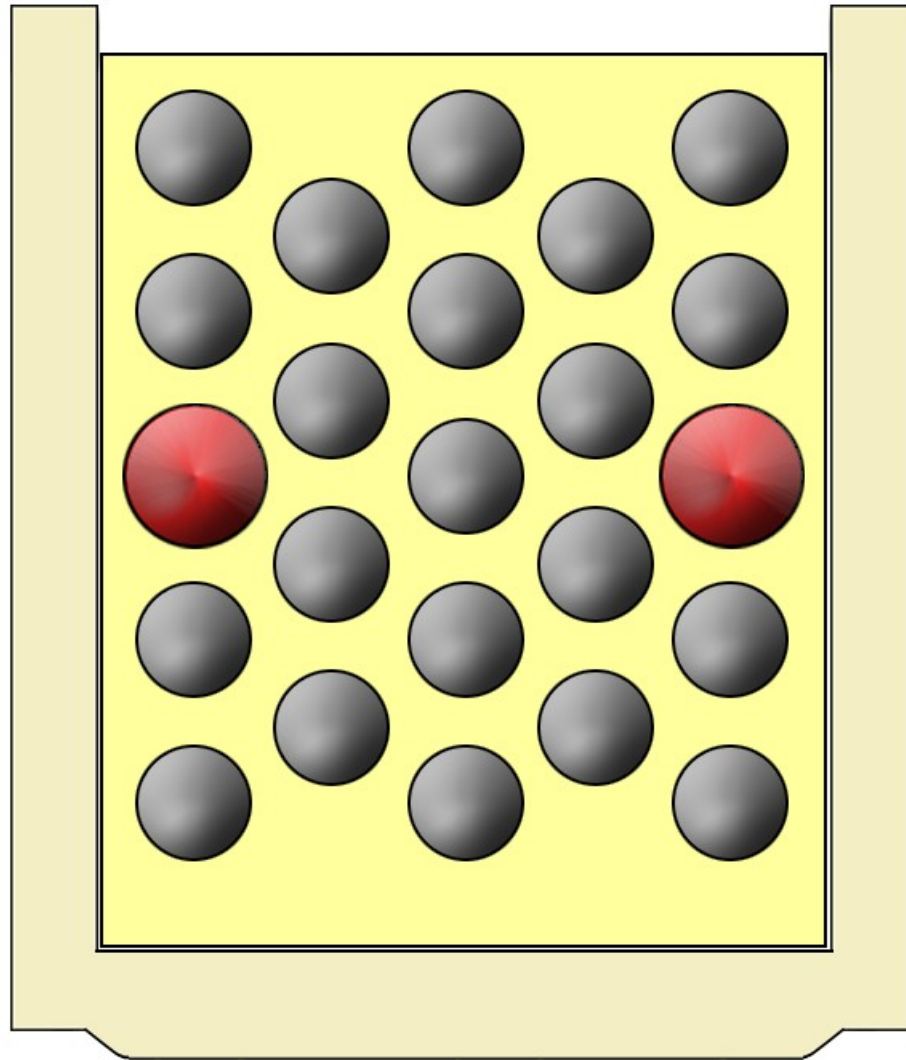
# Key Pins

D



# Ball Bearings On Top

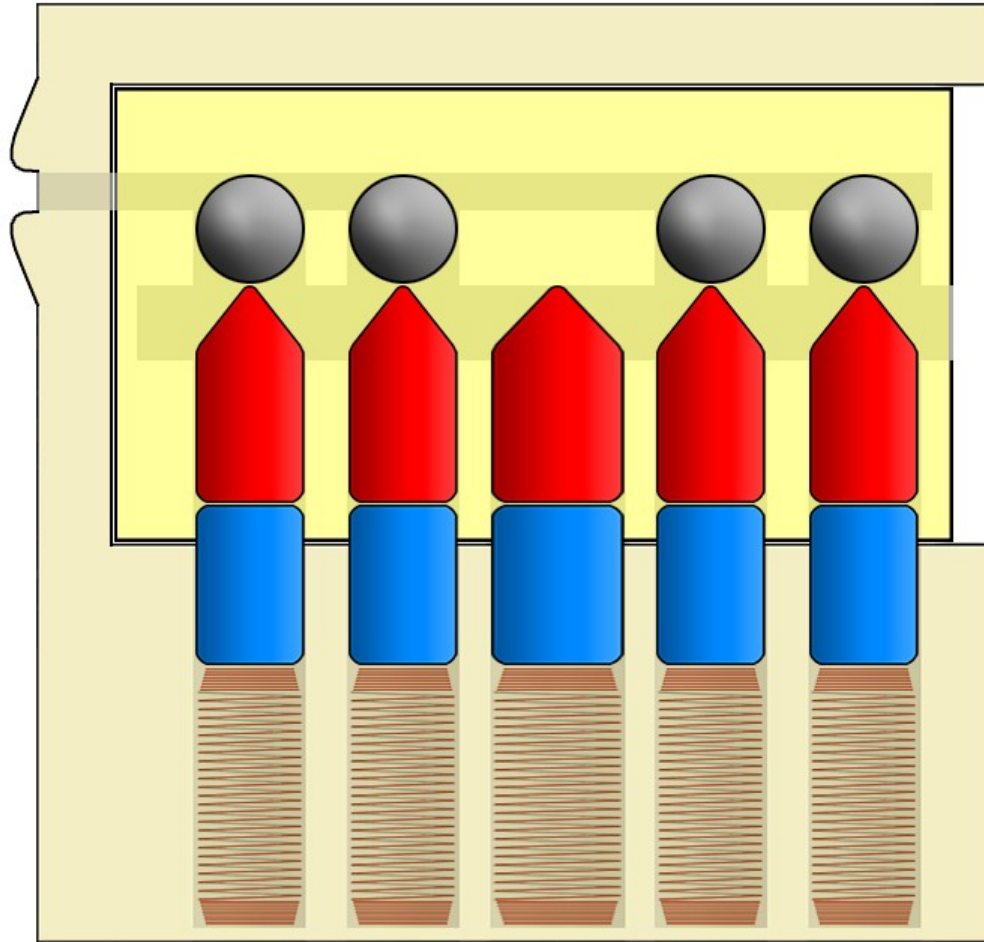
*D*



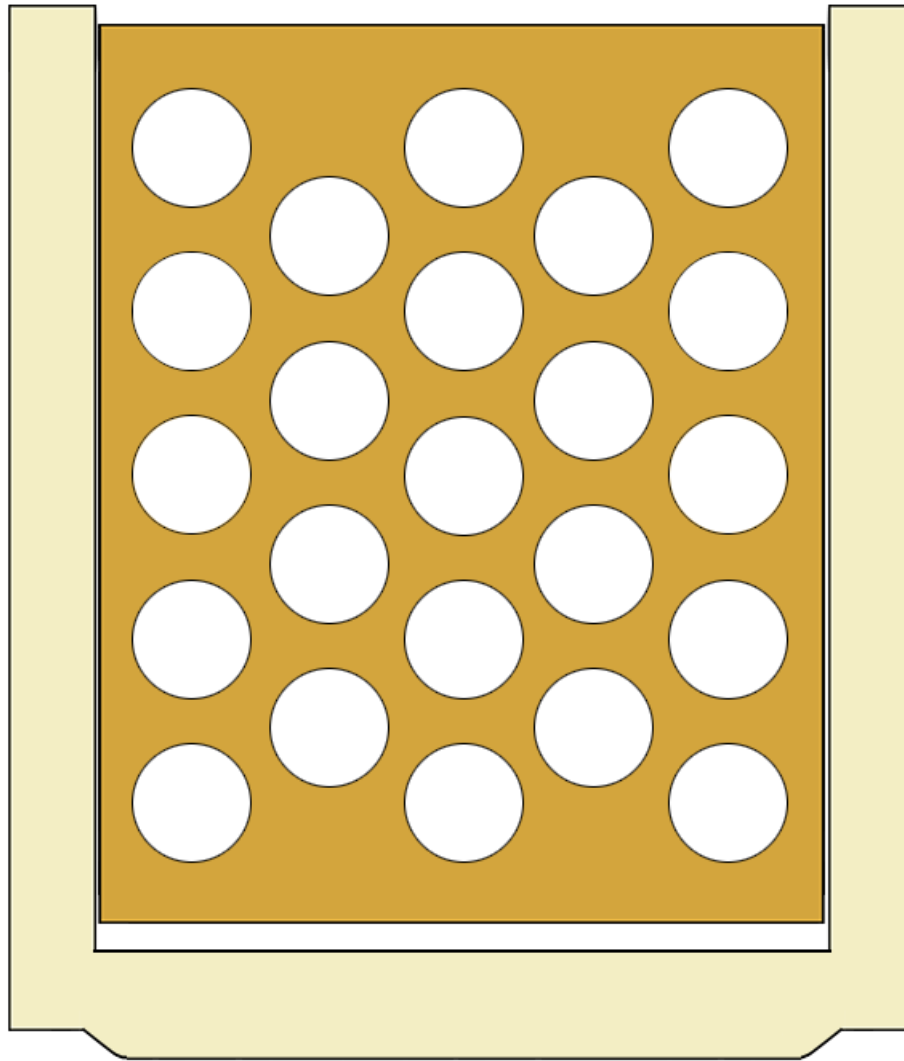


# Pin Matrix Room Keys

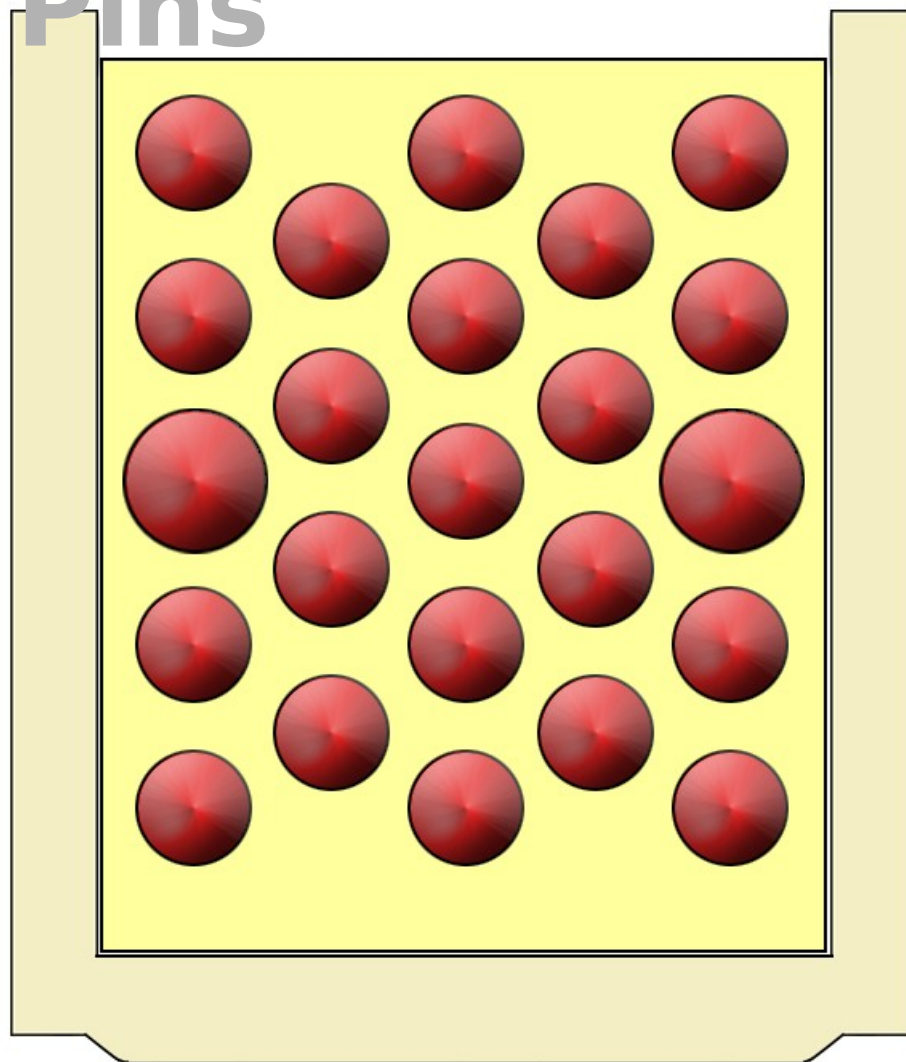
D



# This Control Card Would Never<sup>D</sup> Work



# At Least Need to Depress Control Pins

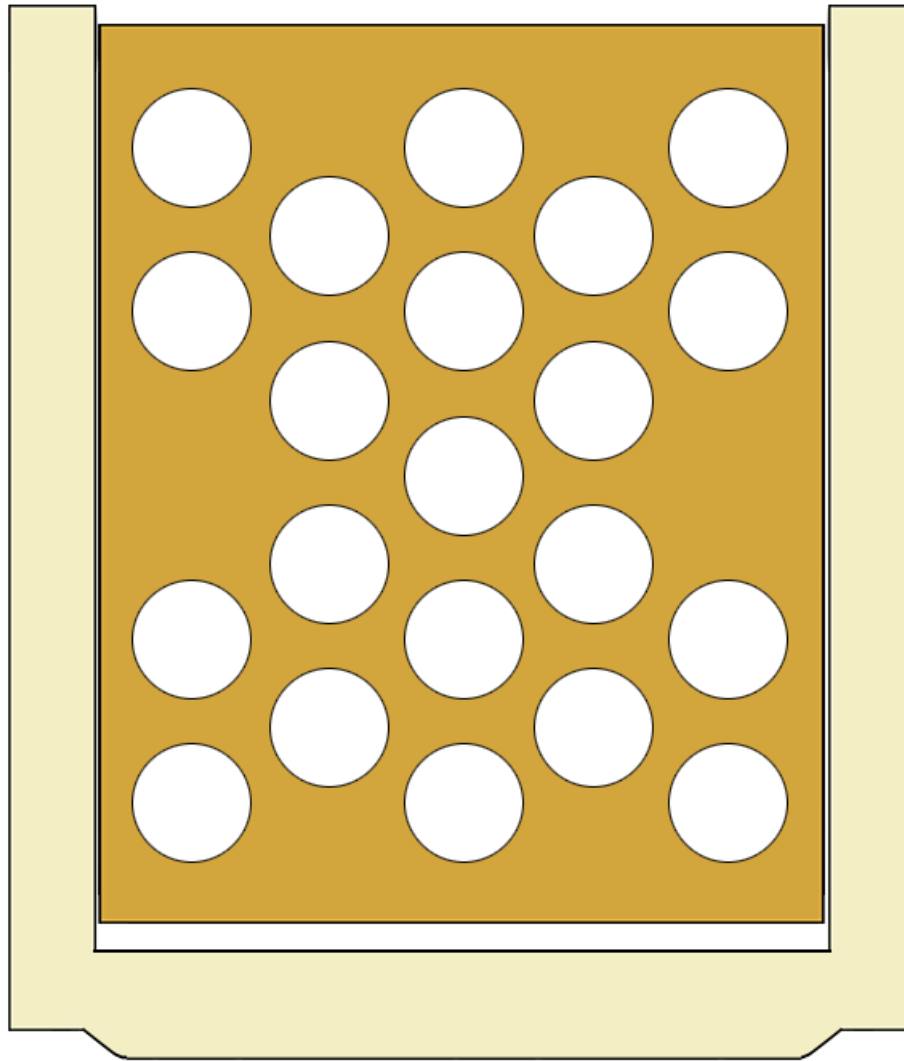




# At Least Need to Depress

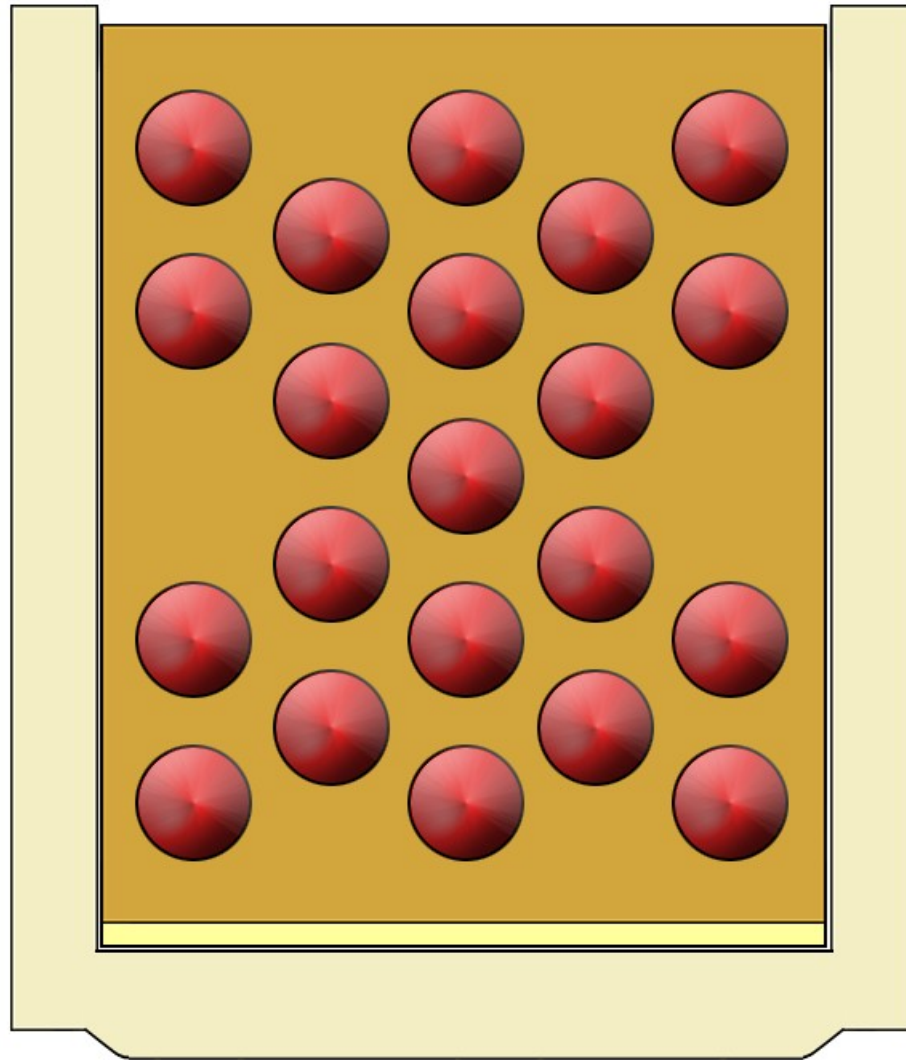
## Control

*D*

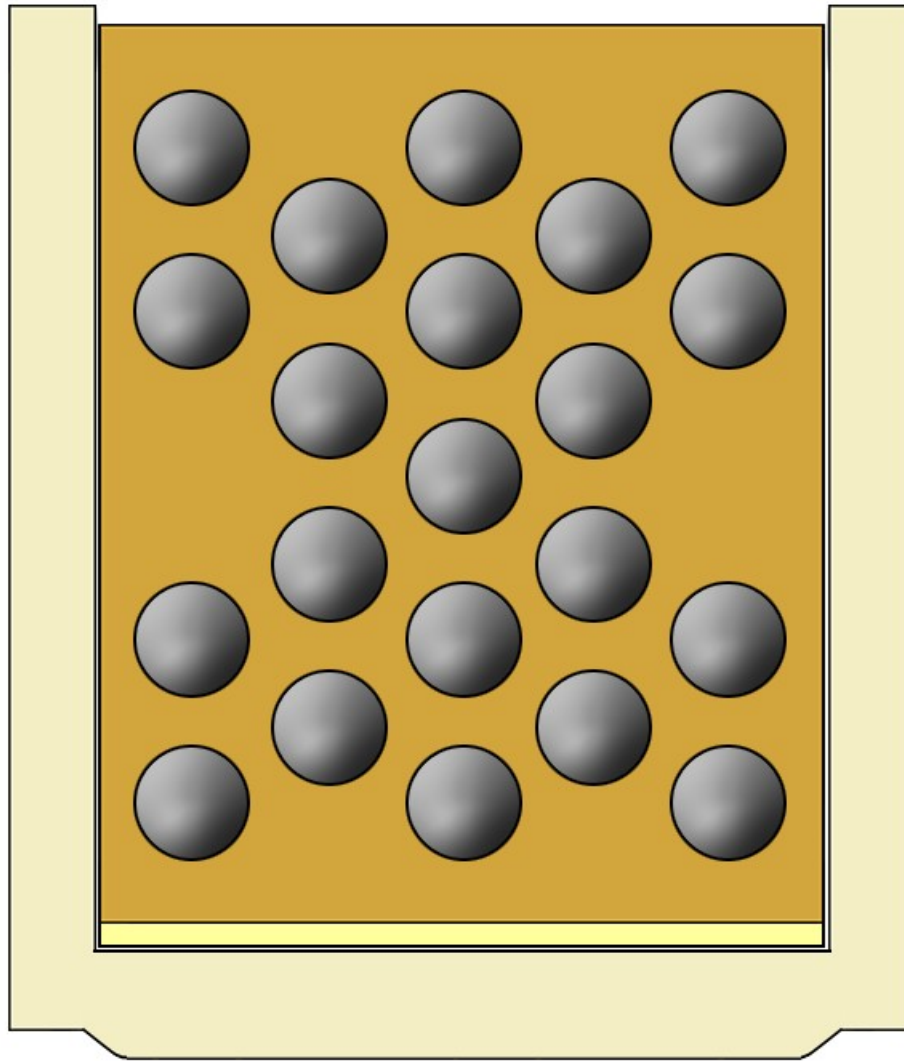


# Very Punched Control Card

*D*

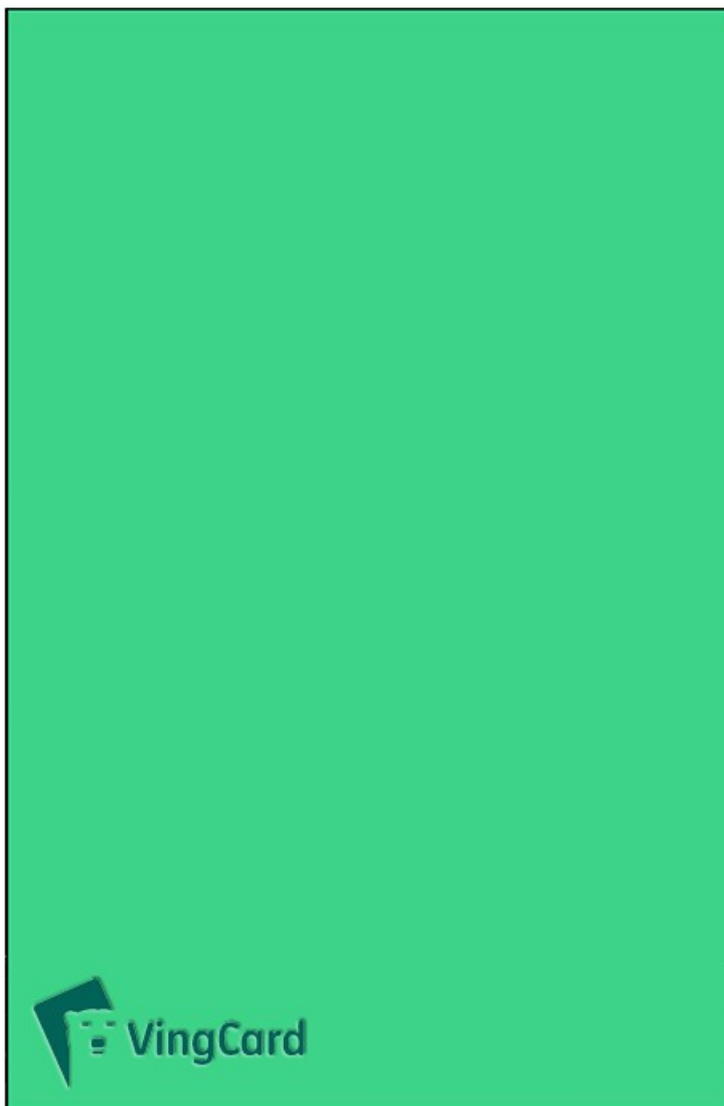


# All Ball Bearings Free To Move <sup>D</sup>



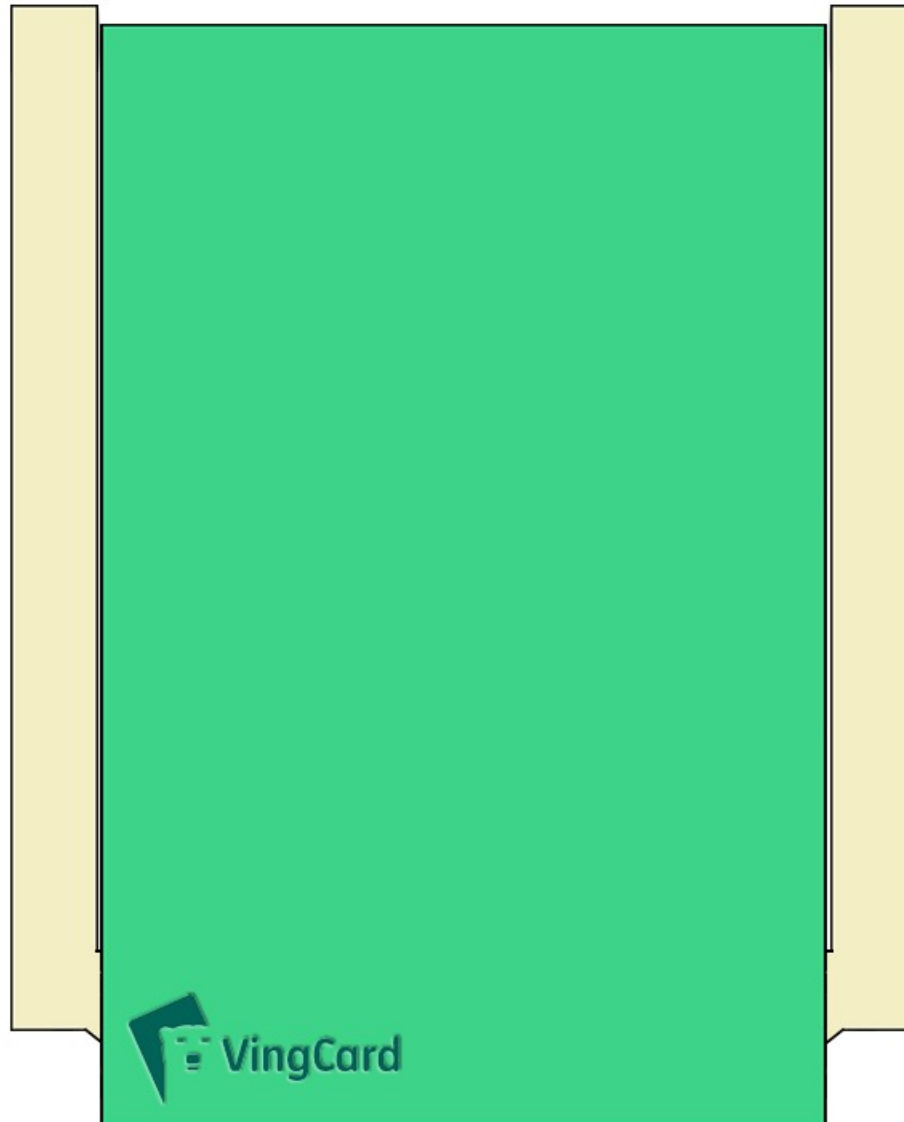


# A Solid Pass Key Would be Needed



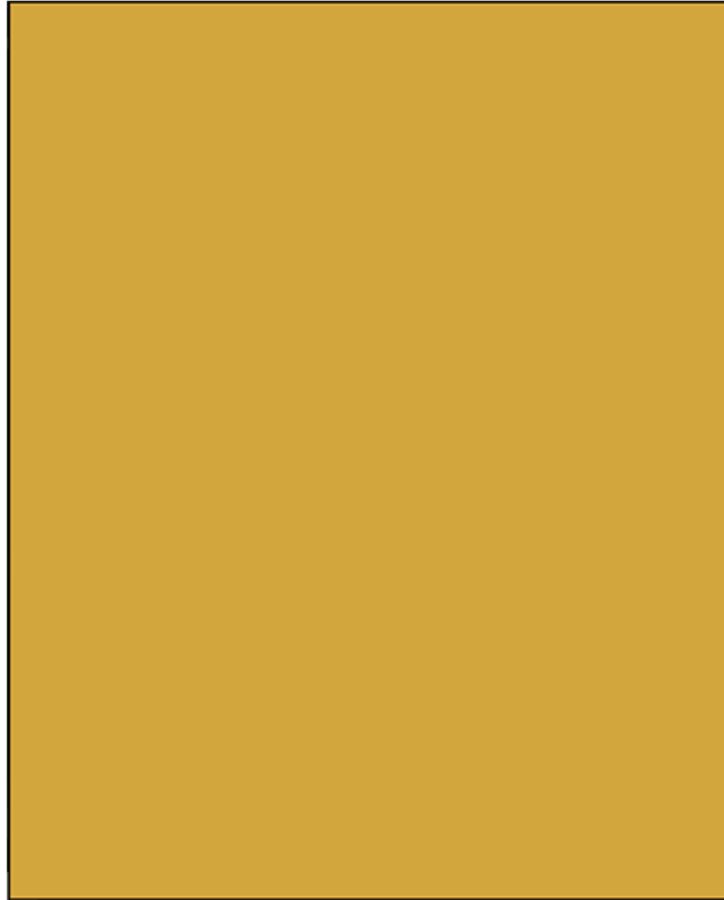
# The Solid Pass Key Pushes All<sup>D</sup>

## The Sta



# Imagine The Reverse... A Solid

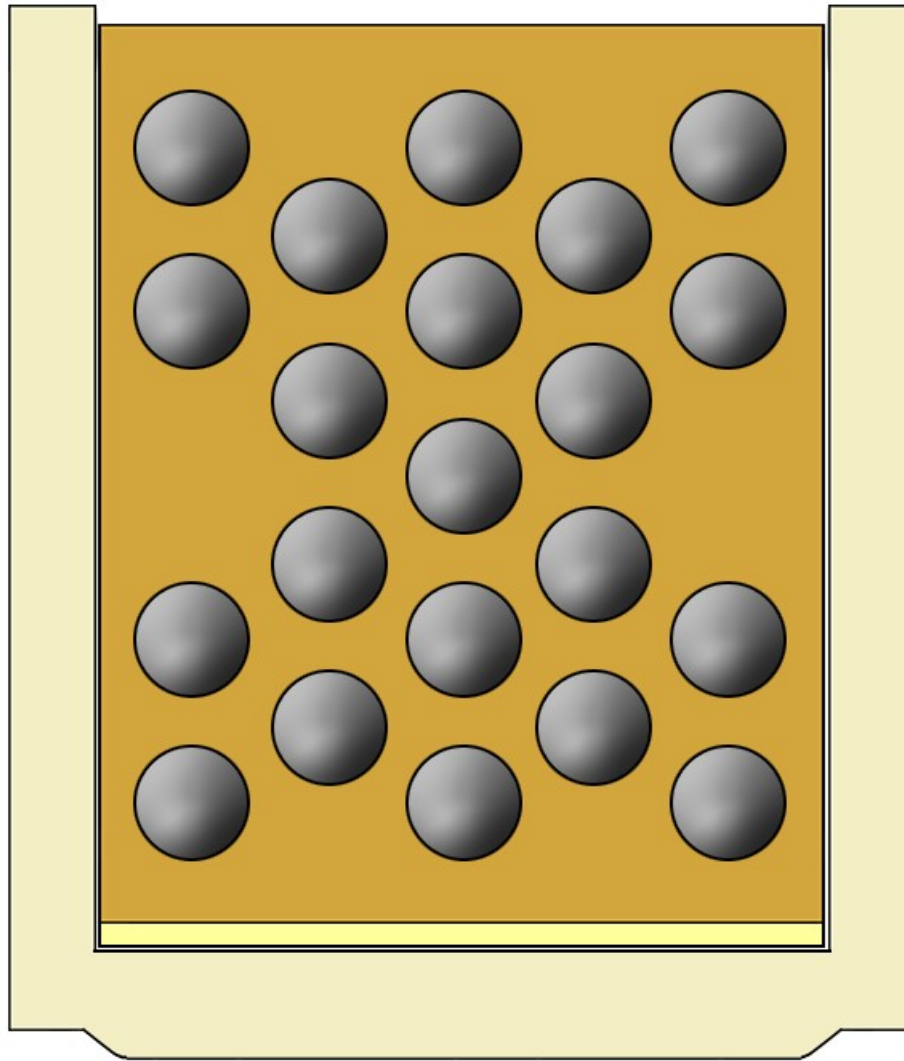
## Contro



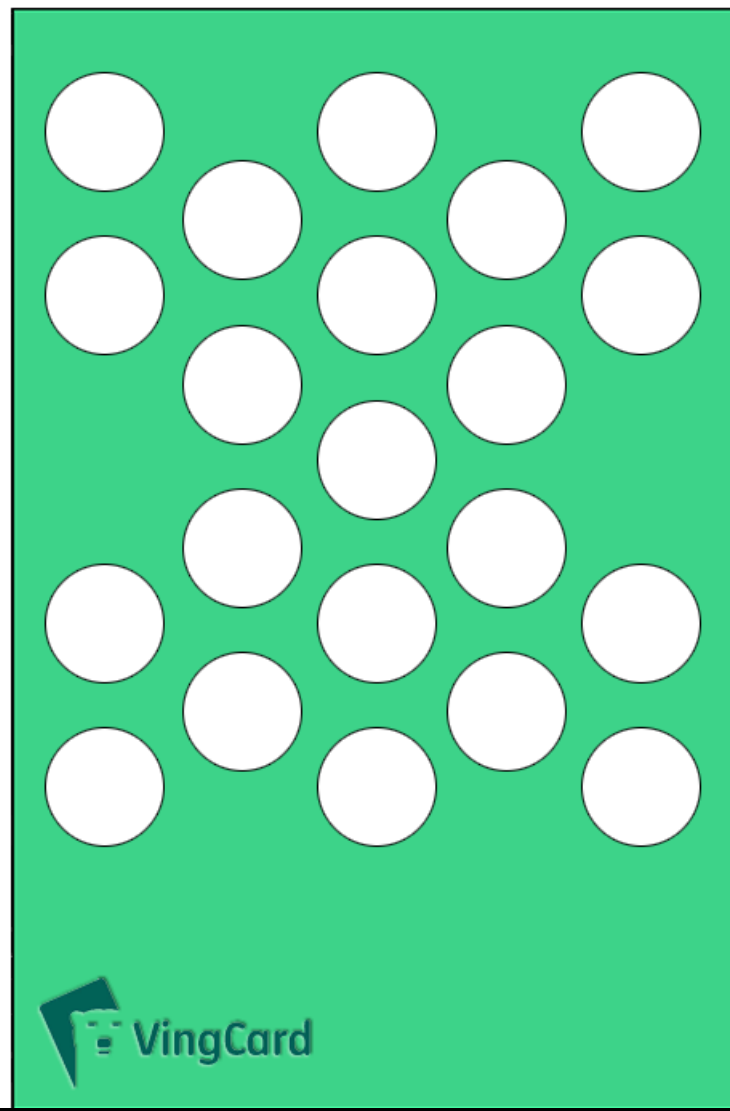


# All Pin Stacks are now Correct

D

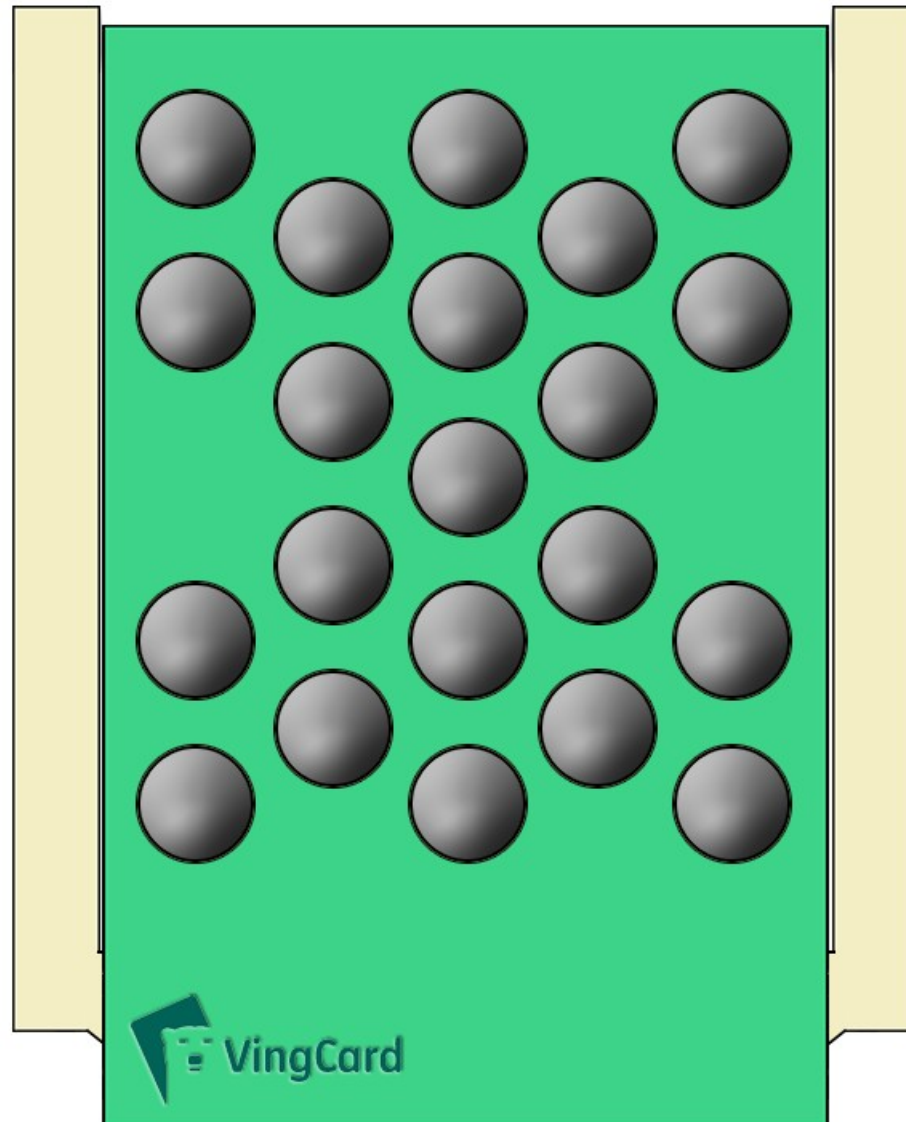


# This Pass Card Would be Needed



# Ventilated Pass Card Works

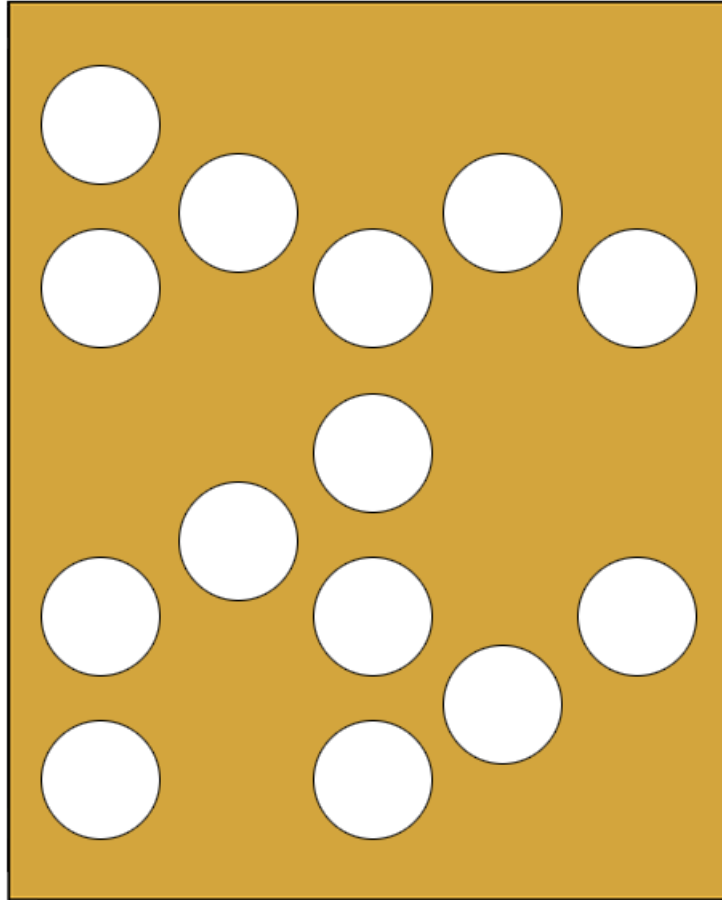
D



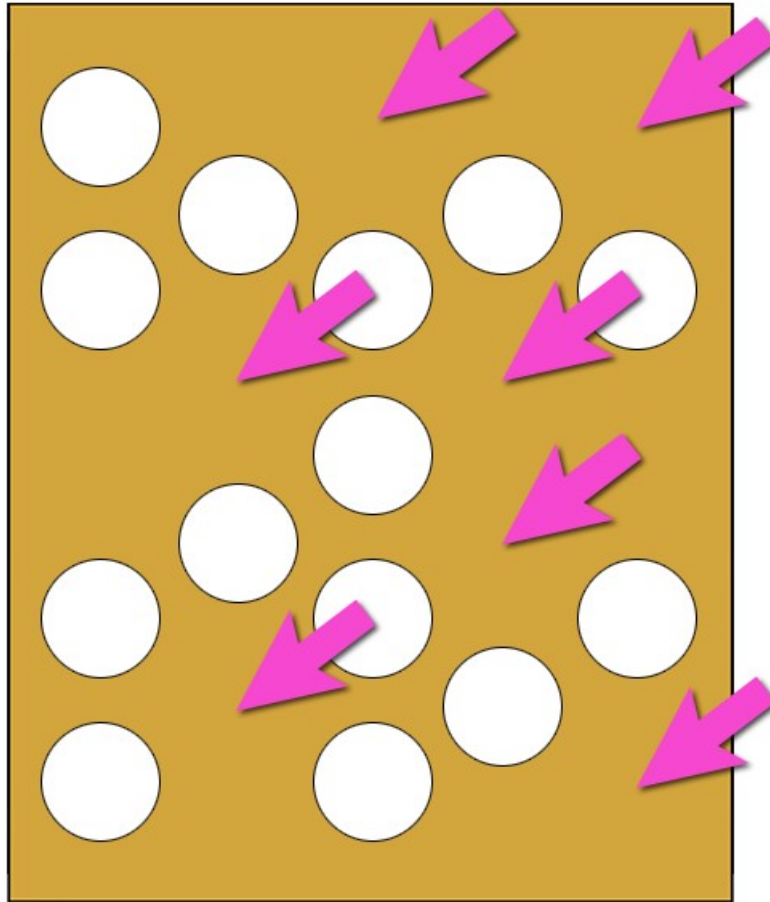


# A More Typical Control Card

*D*

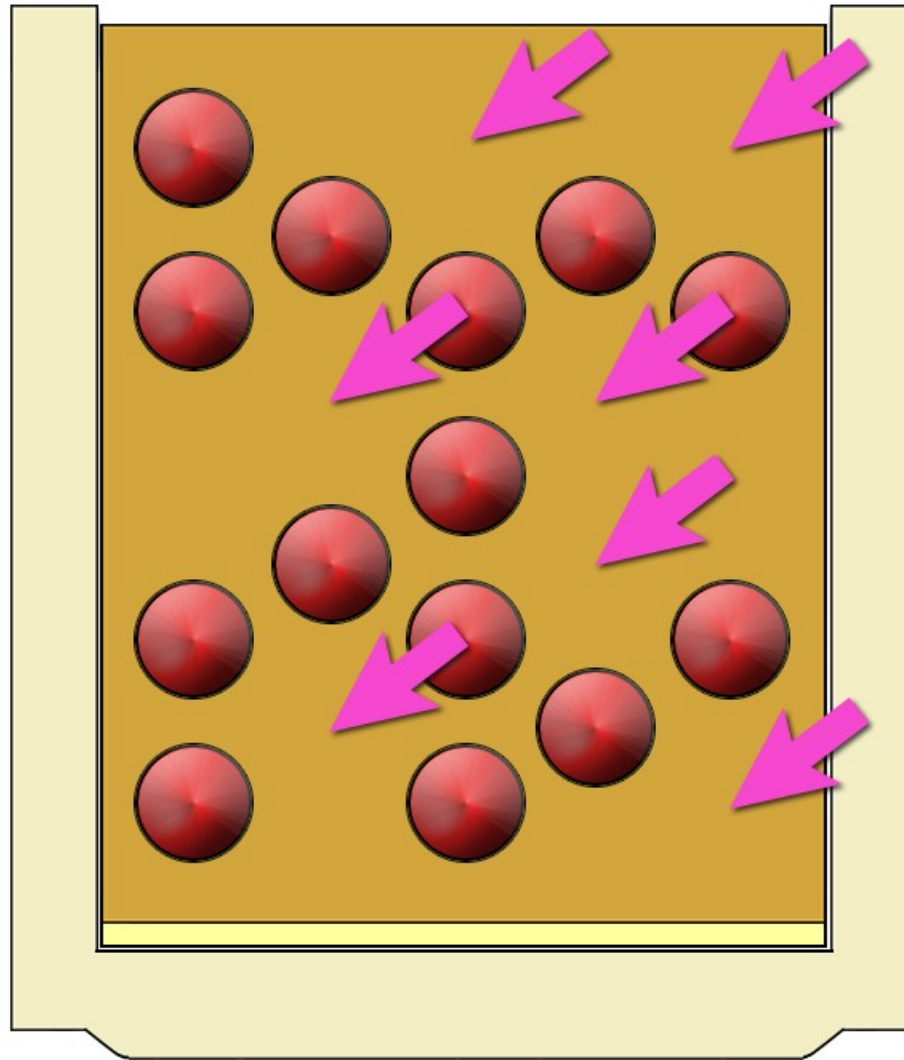


# These Stacks are In Position *D*



# These Stacks are In Position

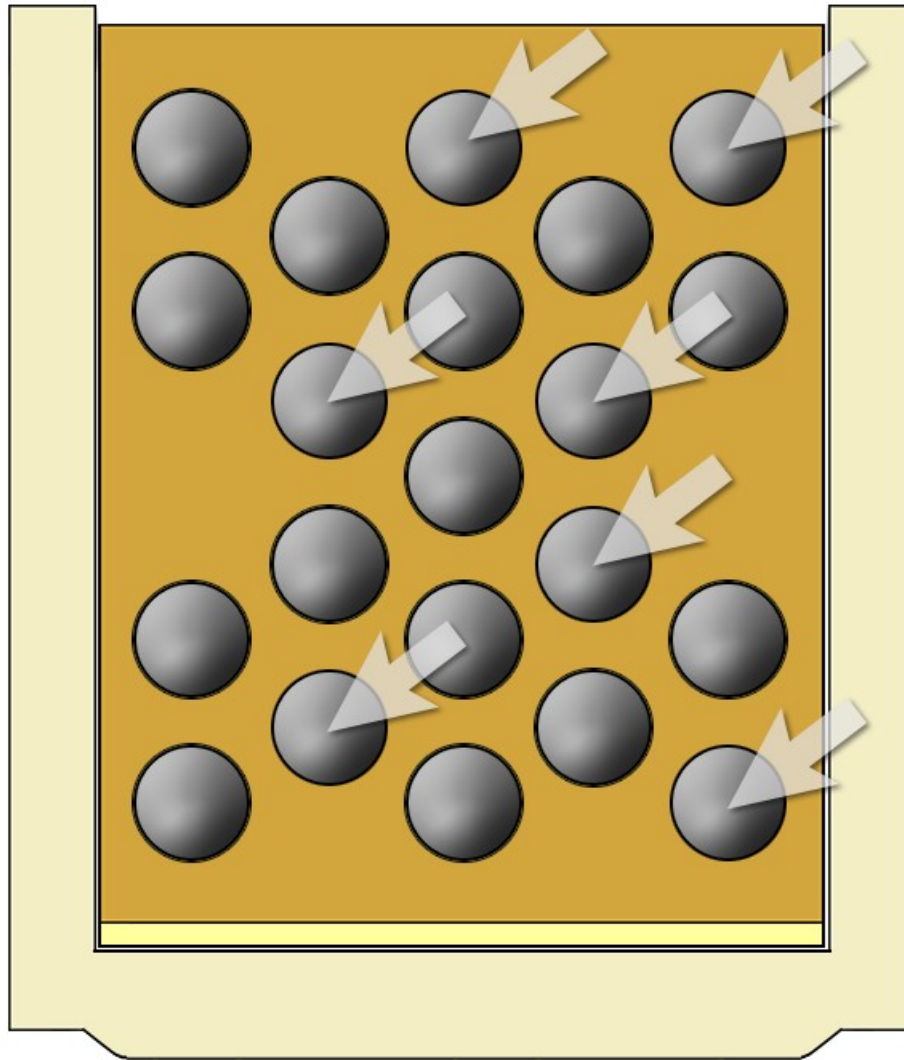
D





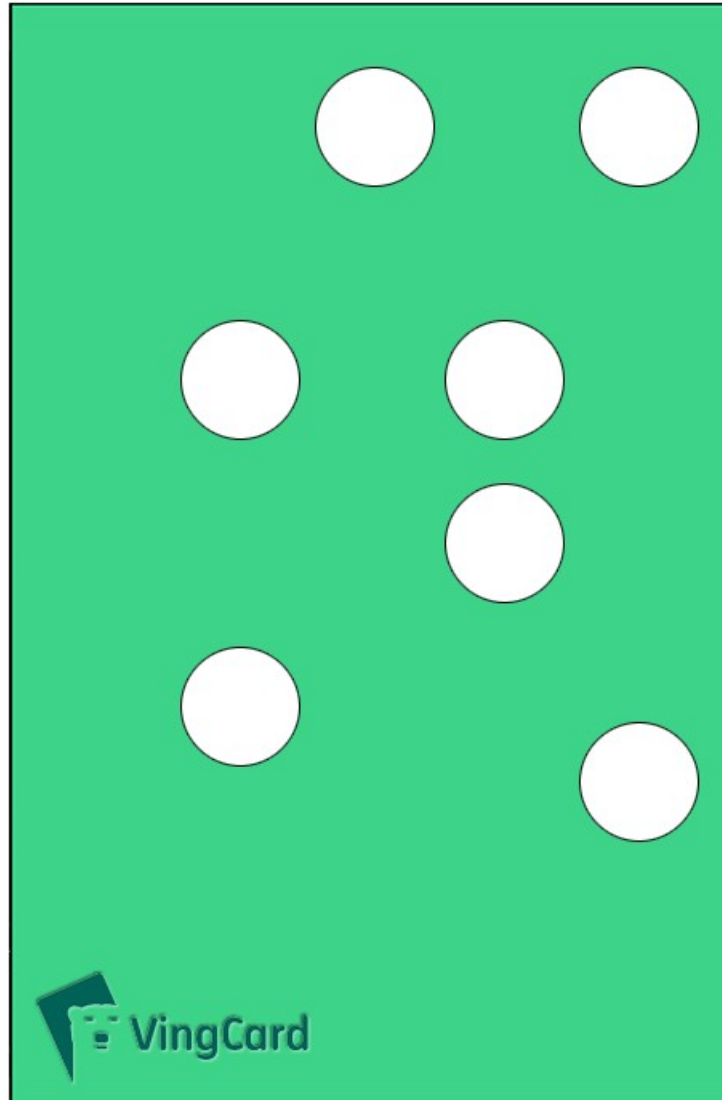
# These Balls Shouldn't Move Further

*D*

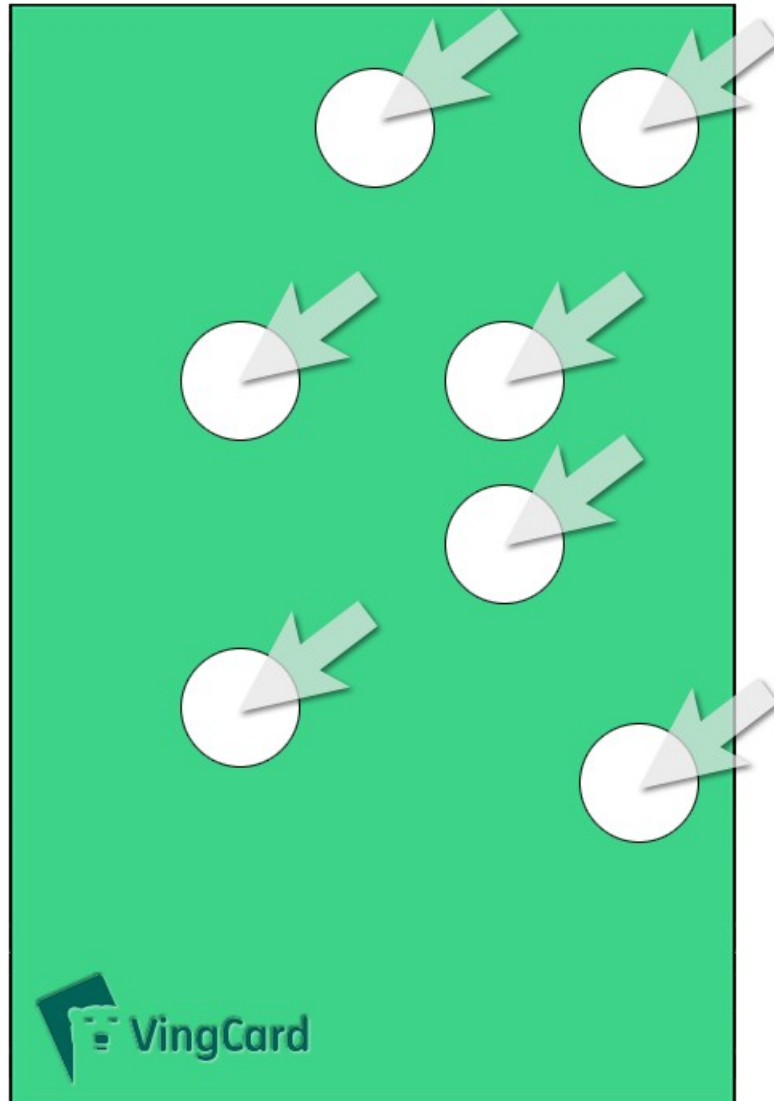


# So... This Would be the Corres|

D



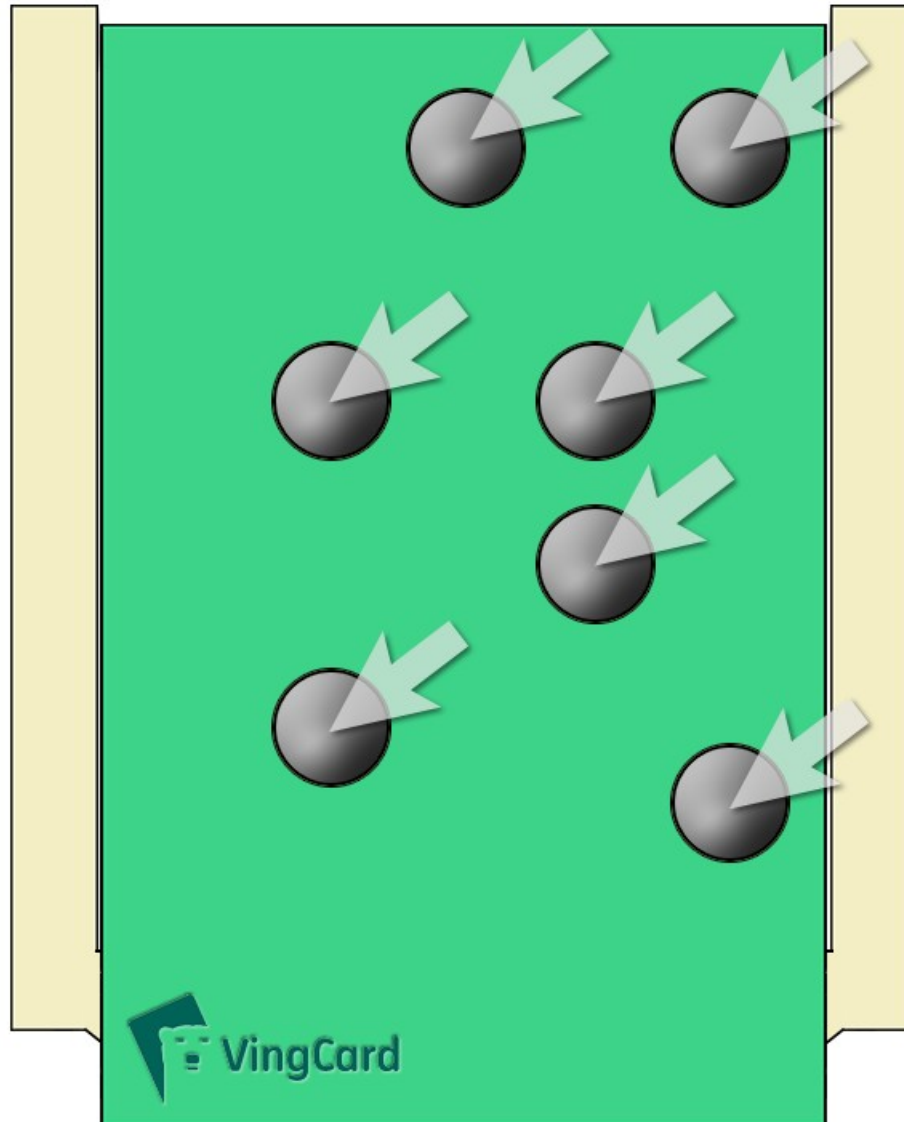
# These Stacks Were Already In<sup>D</sup> Position





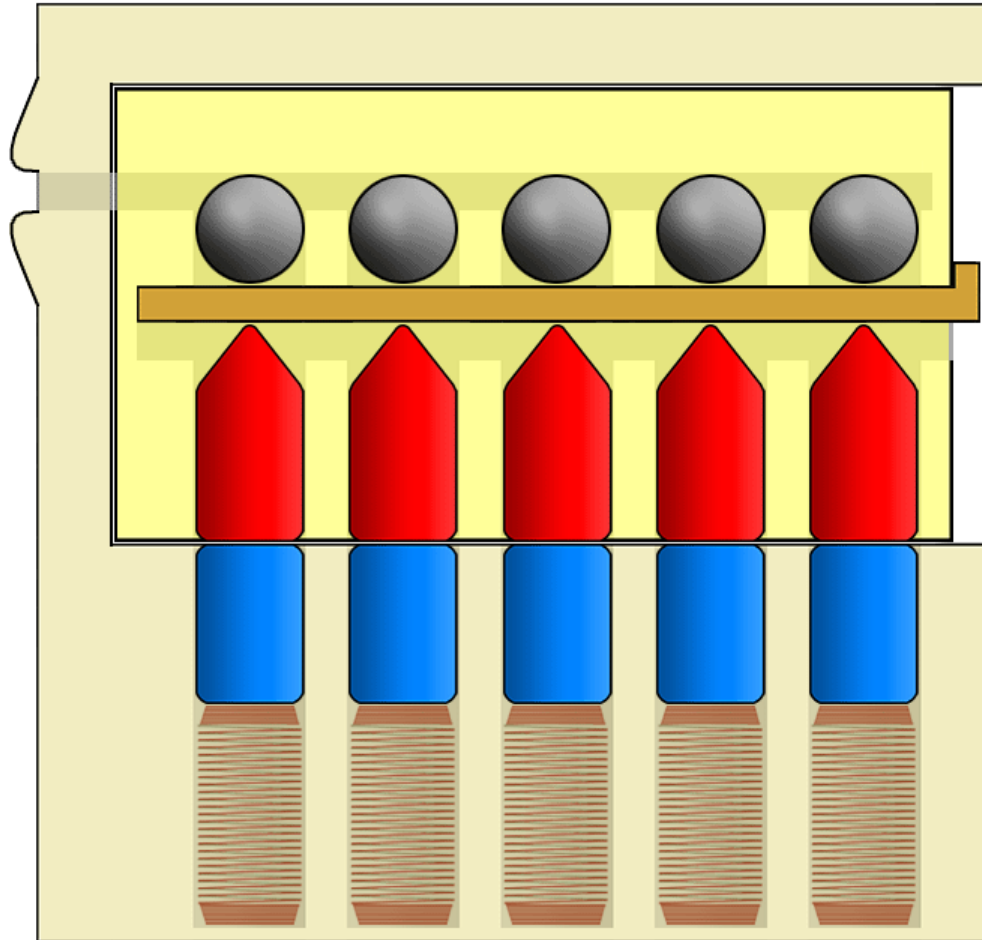
# Only These Ball Bearings Should

D



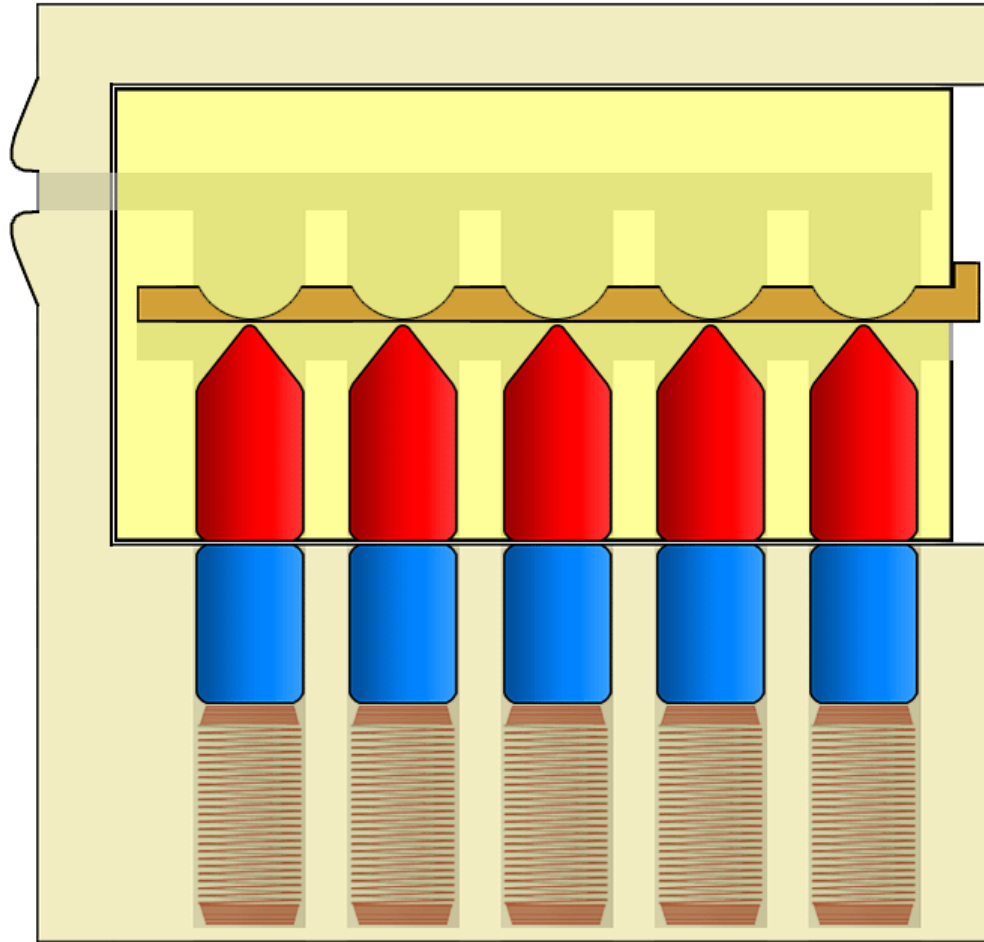
# Control-Card Based Attacks

D



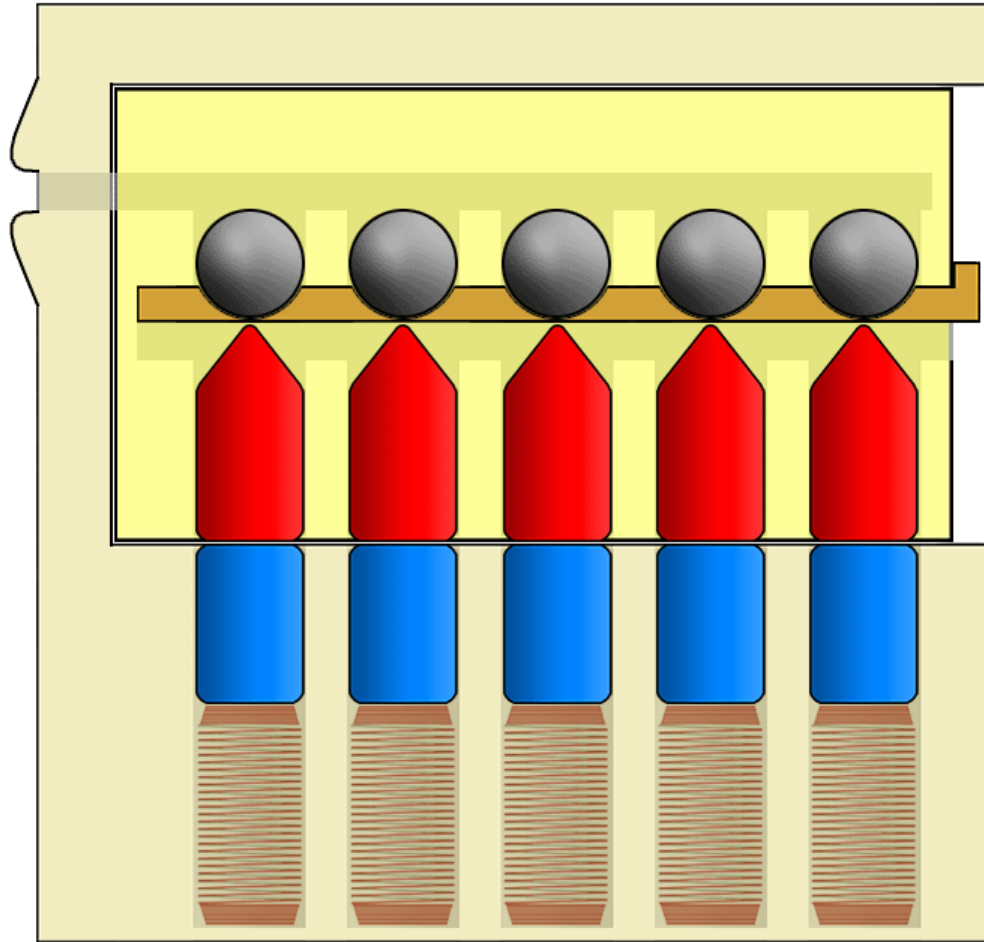
# Dimpled Control-Card

D



# Ball Bearings Can Sit Lower

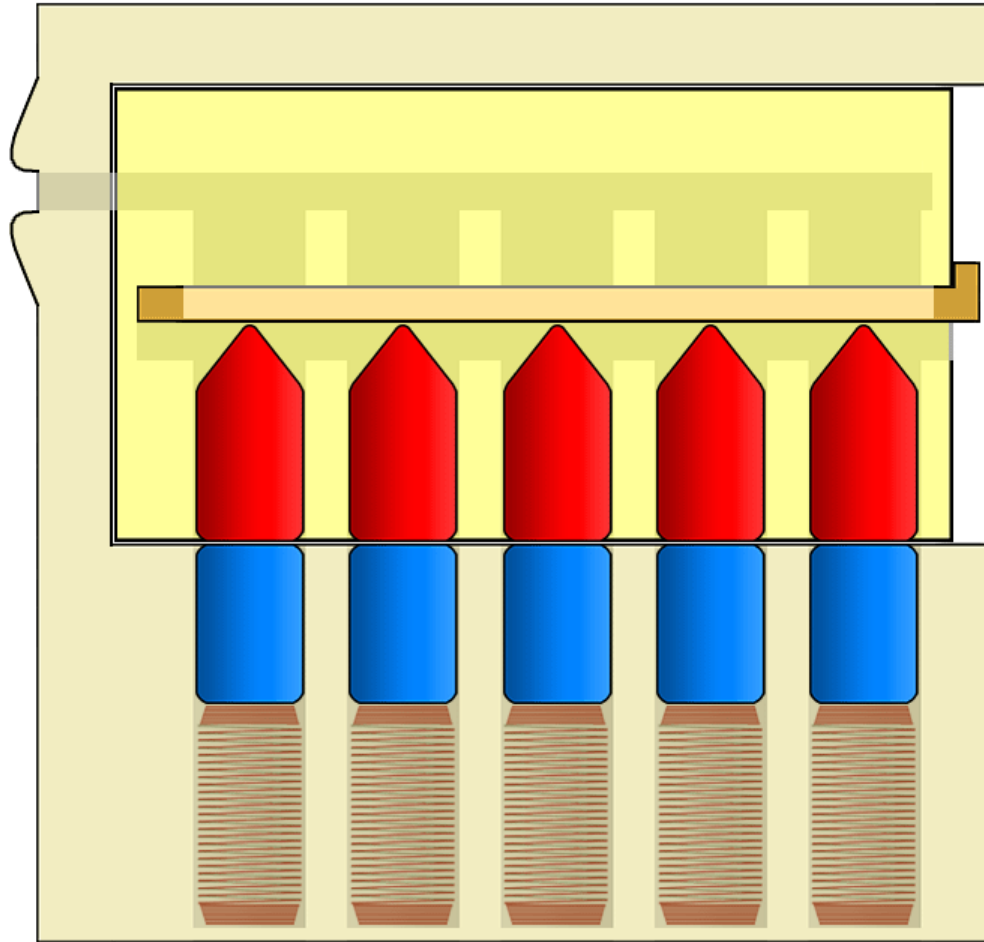
D





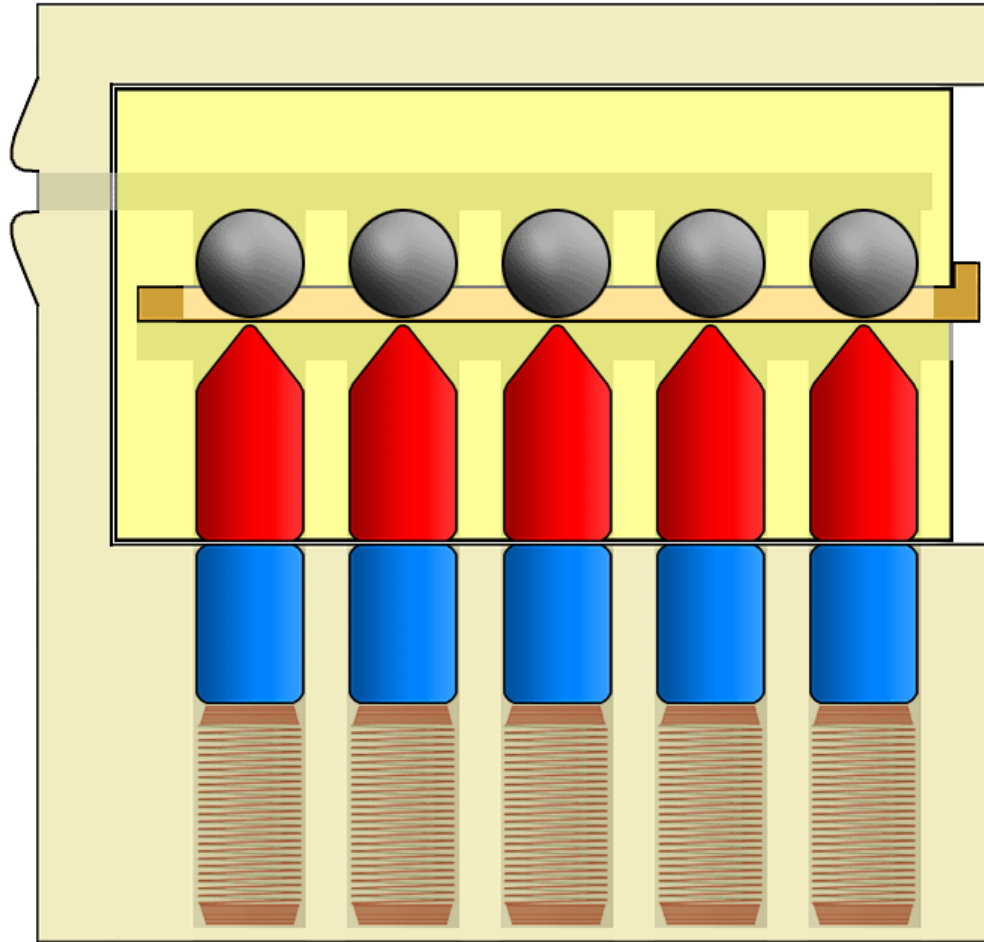
# “Cookie Tray” Control Card

D



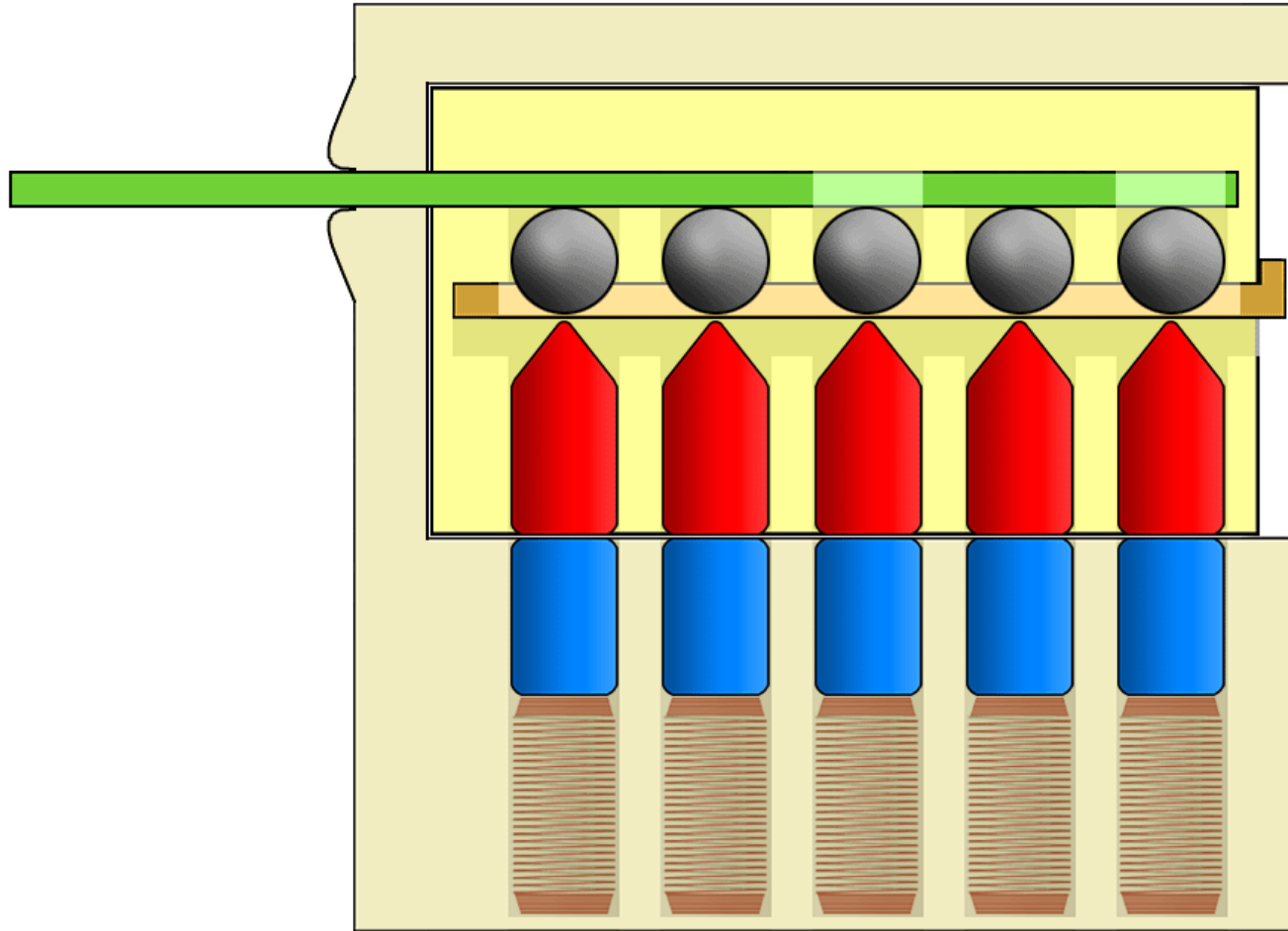
# Ball Bearings Can Sit Lower

*D*



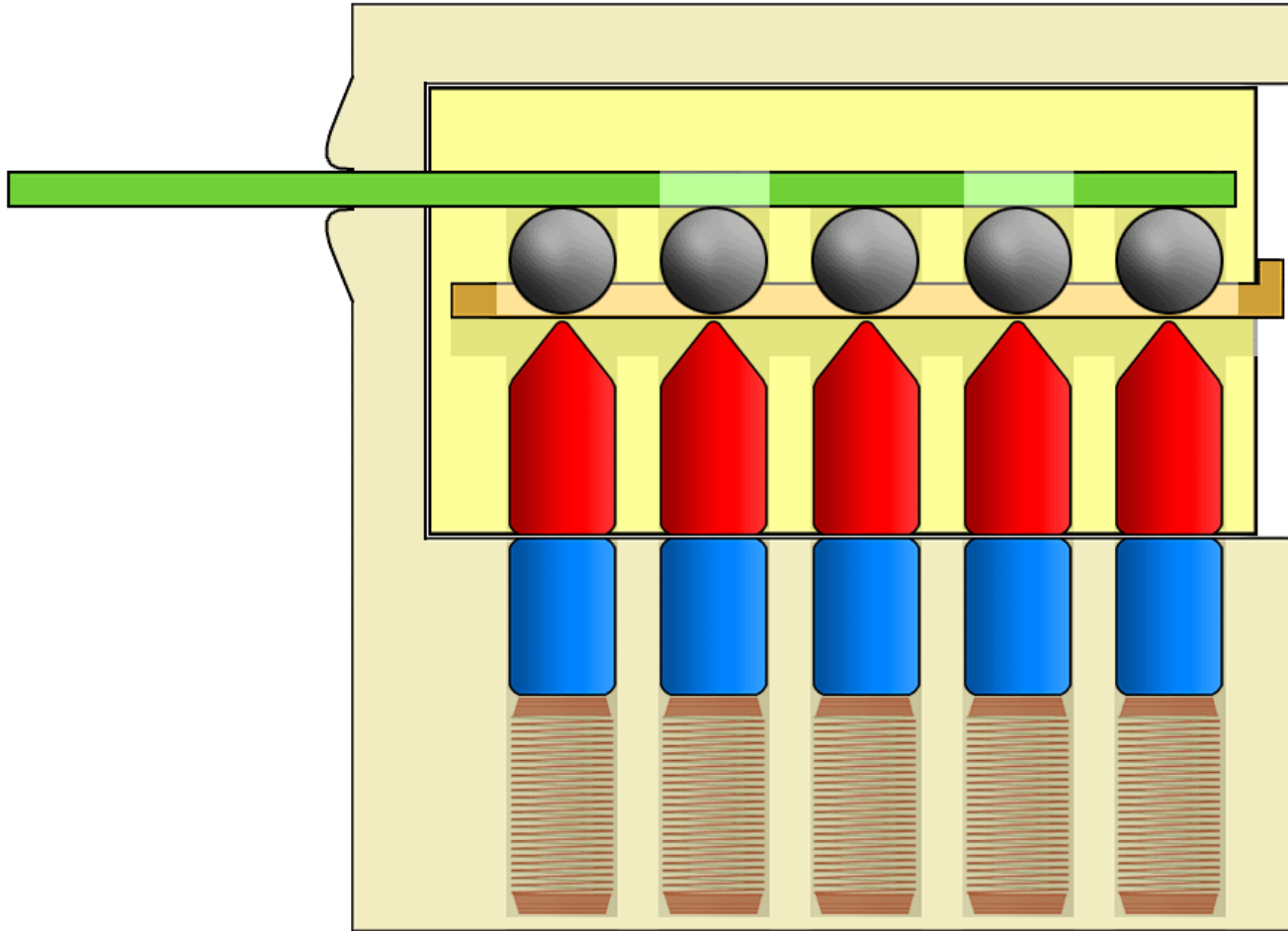
# Pass Key "A" Can Work

D



# Pass Key "B" Can Work

D



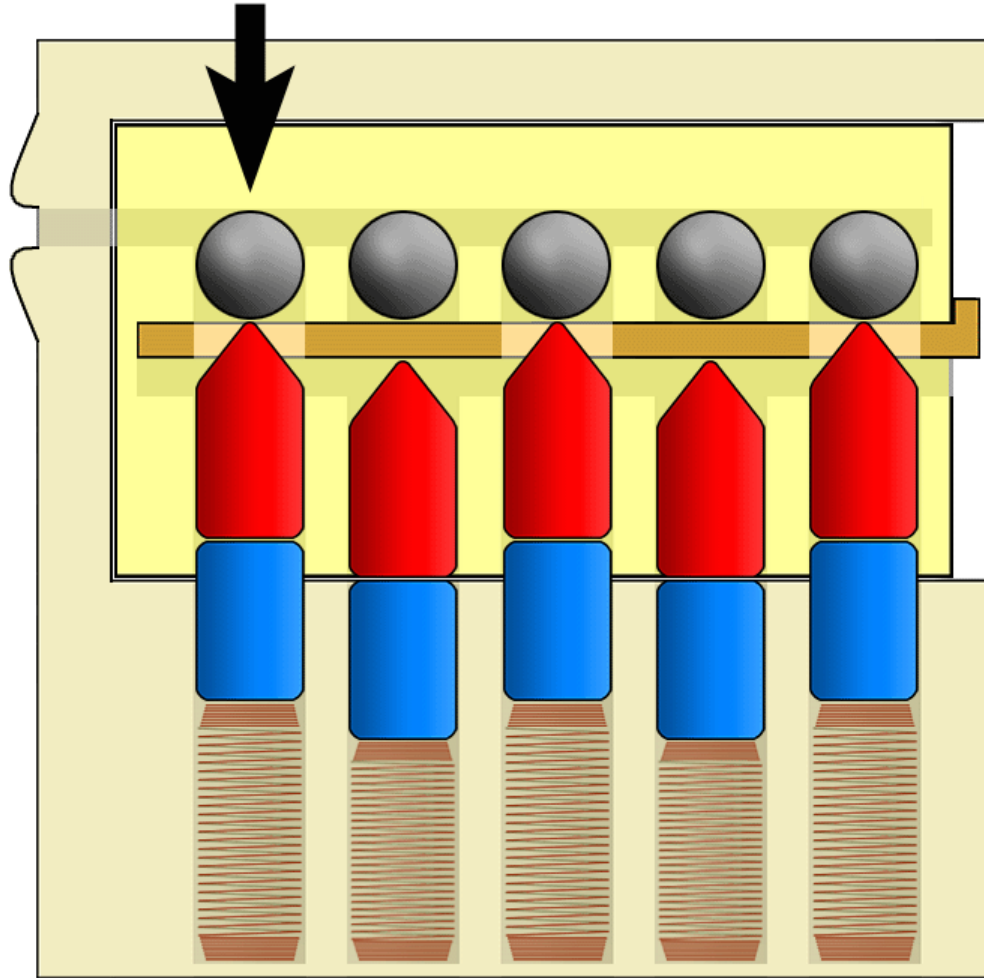


# Decoding and Picking Attacks?



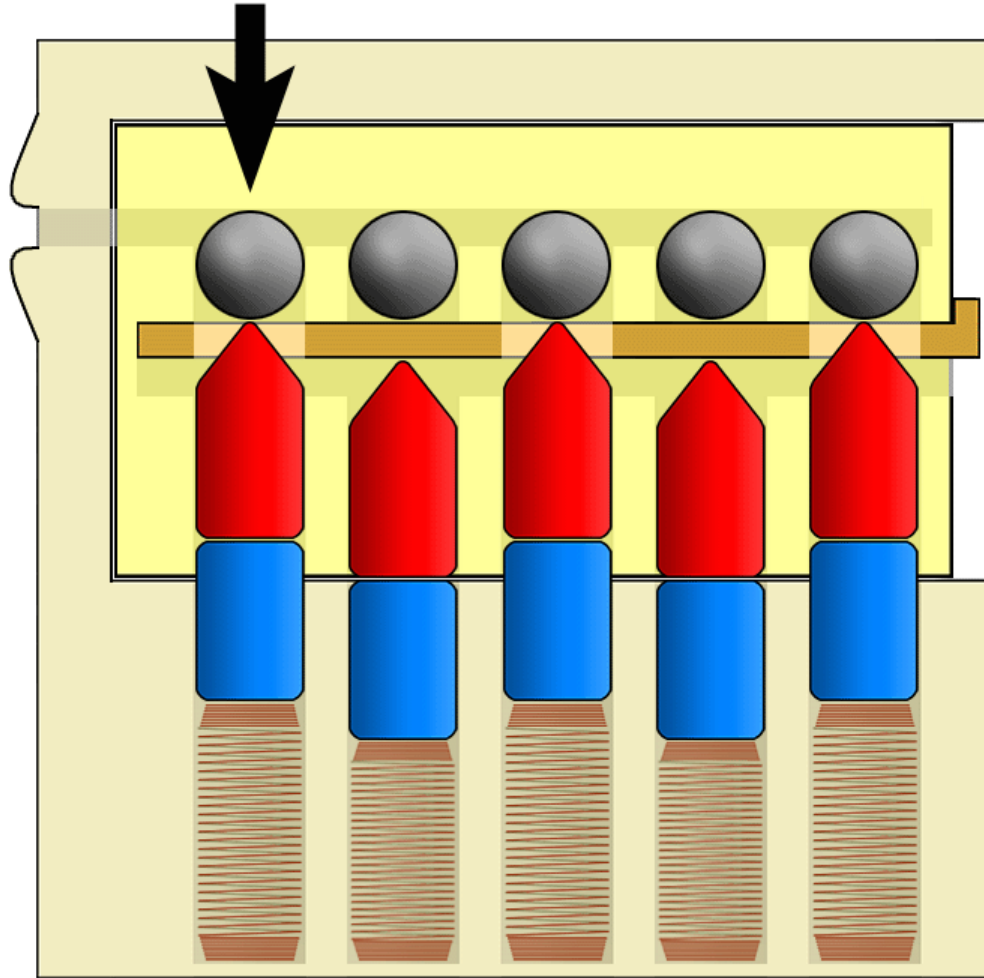
# Consider This Ball Bearing

*D*



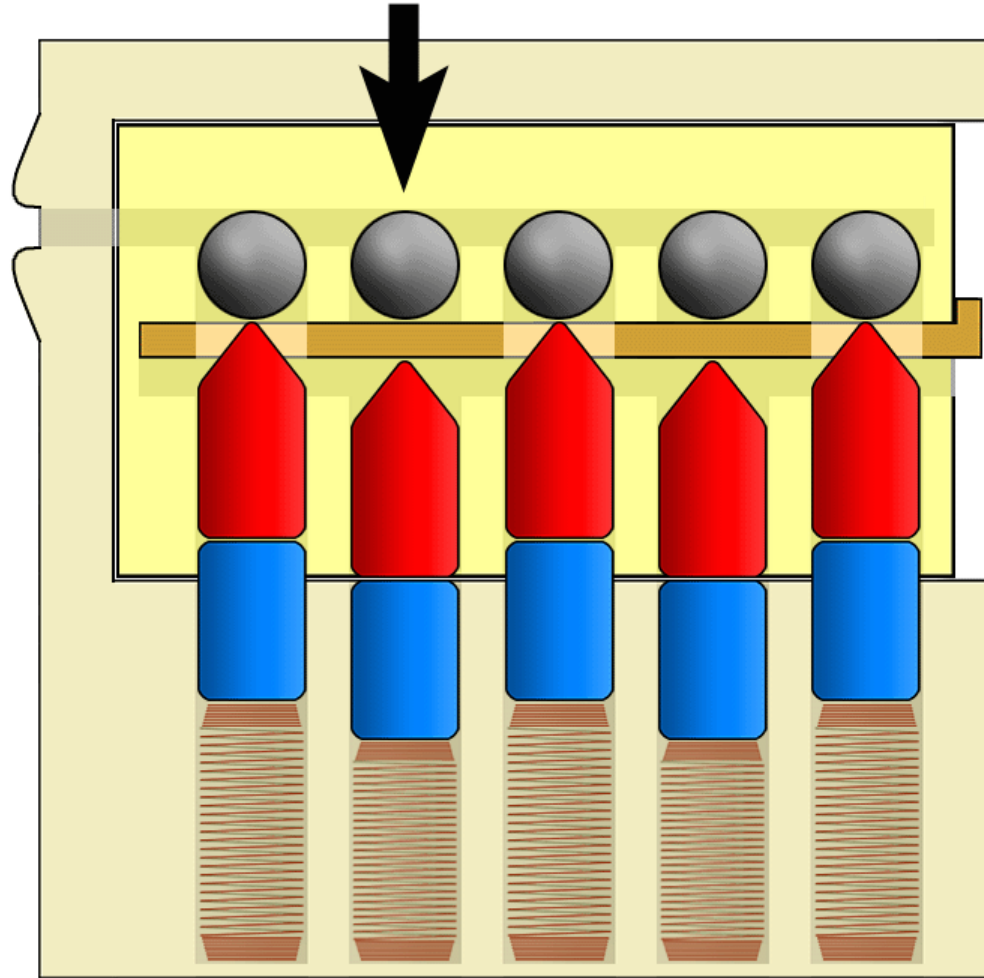
# Very Springy

D



# Consider This Ball Bearing

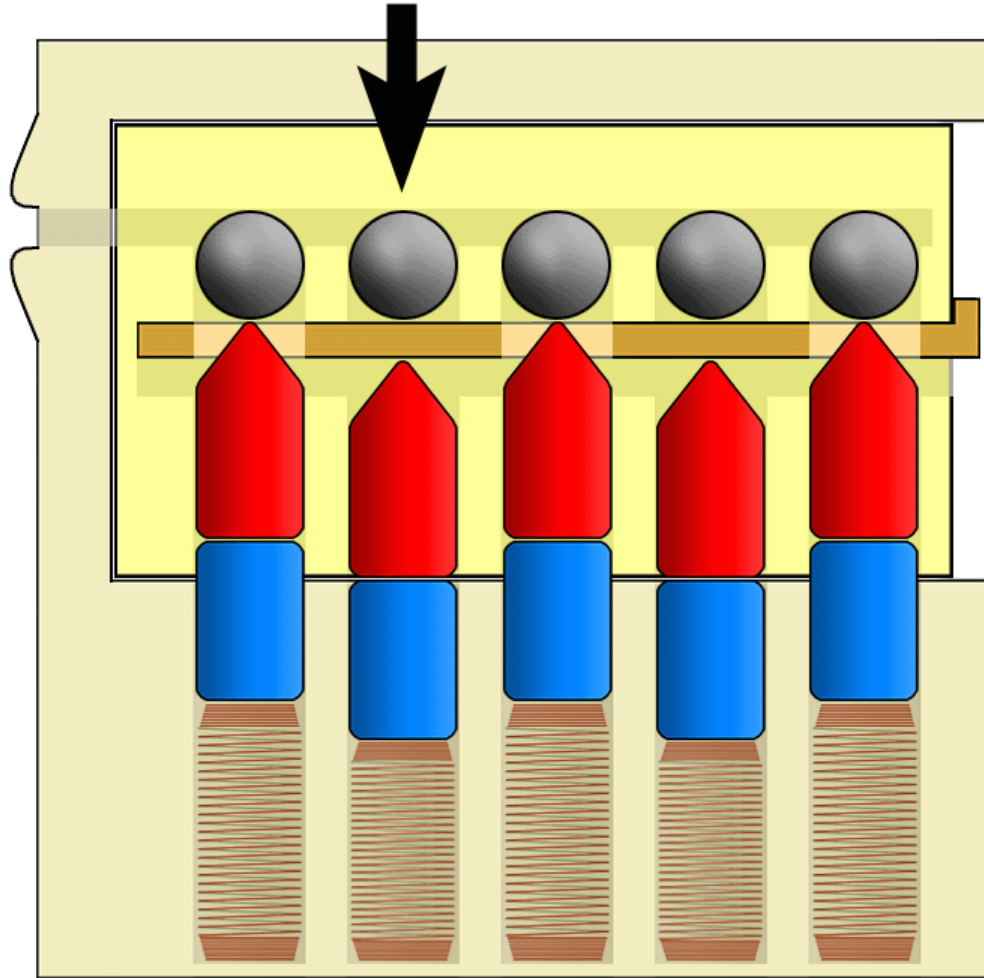
D





# Not Nearly as Springy

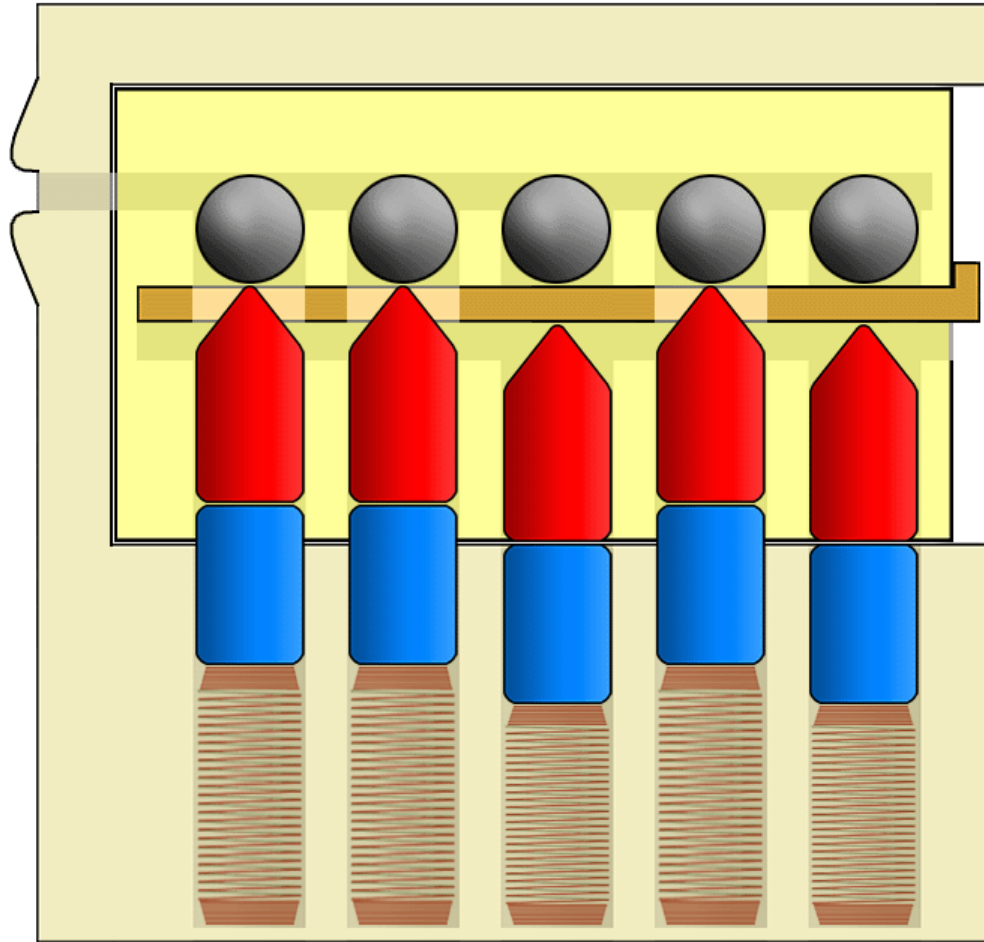
D



# You May Have Guessed... No

## Easy Master Keying

D



# No Master Keying Means Override Keys

D



# Override Lock... Sometimes

D

Hi





# Override Lock... Sometimes

D



# Override Lock... Sometimes

D





# Override Lock... Sometimes

D



# Magnetic Locks Also Feature <sup>D</sup>

1





# Magnetic Hotel Keys

D



# Magnetic Hotel Keys

D



# Magnetic Hotel Keys

D



start bit	site code	room number	key number	"magic" number	expire date	expire time	end bit	checksum
;000000	0420	0069	01	0016	20100720	1200	999	CRC

# Magnetic Hotel Keys

D



start bit	site code	room number	key number	“magic” number	expire date	expire time	end bit	check sum
;000000	0420	0069	01	0016	20100720	1200	999	CRC
;0000	0420	0069	02	0016	20100	1200	999	CRC



# Magnetic Hotel Keys

D



start bit	site code	room number	key number	"magic" number	expire date	expire time	end bit	check sum
;0000 00	0420	0069	01	0016	20100 720	1200	999	CRC
;0000	0420	0069	02	0016	20100	1200	999	CRC

00

720

0032

<http://toool.us>

<http://deviating.net>



# Magnetic Hotel Keys

D



start bit	site code	room number	key number	"magic" number	expire date	expire time	end bit	check sum
;000000	0420	0069	01	0016	20100720	1200	999	CRC
;000000	0420	0069	(last 100 "magic" numbers stored)		20100720	1200	999	CRC

00

0032

<http://toool.us>

<http://deviating.net>



# Special Hotel Keys

D



start bit	site code	room number	key number	"magic" number	expire date	expire time	end bit	check sum
;000000	0420	0000	01	0000	20100820	1200	999	CRC

# Special Hotel Keys

D



start bit	site code	room number	key number	"magic" number	expire date	expire time	end bit	check sum
;000000	0420	0000	01	0000	20100820	1200	999	CRC



# Special Hotel Keys

D



# Special Hotel Keys

D



# Special Thanks...

D

## Major Malfunction Über Hacker Extraordinaire From The U.K.

- Yet Loves Firearms
- Not a Nanny-State-Loving Nancy





# Come Visit the Lockpick

B





# Thank You Very Much!



# Questions?



**<http://toool.us>**

**<http://toool.nl>**

Thank you to Barry, Han, Maier, Malfunction, The 2600 Staff, The

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